**IPC Manufacturer Identification Guidelines** 

## Tokyo 2020 Paralympic Games







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Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games



### 1 Introduction

The International Paralympic Committee (IPC) is pleased to present the IPC Manufacturer Identification Guidelines for the Tokyo 2020 Paralympic Games. This guide contains the general rules concerning the manufacturer identification and the specific details for the different categories (equipment, clothing, accessories and footwear) for the Tokyo 2020 Paralympic Games.

The Paralympic Games place the national and Paralympic identity of athletes at the forefront, which helps to further distinguish the Paralympic Games, whilst respecting the significant contribution that sporting goods manufacturers provide. Founded on the approach followed by the International Olympic Committee (IOC) for the Olympic Games, one of the key factors that differentiate the Paralympic Games from other sporting events is the visual presentation of the Games, which includes the 'look' of the participants, the venues and the field of play.

The purpose of these guidelines is to clarify the use of trademarks using visual diagrams to illustrate the regulations of the IPC Handbook, Section I, Sub-Section 3 (Paralympic Games Principles). These guidelines apply to all persons participating in the Paralympic Games.

These guidelines aim at providing certain clarifications on how the Identification of the manufacturer may be used (or not) in general and specific situations. They are not intended to restrict or otherwise impair new, innovative technological design features of clothing, equipment and accessories as long as those are in conformity with the rules and regulations applicable for the Paralympic sports concerned and these guidelines.

Notwithstanding the above, these guidelines are to be used subject to the understanding that (i) in case any term of these guidelines is in contradiction with the IPC Handbook, the latter shall prevail and (ii) the IPC Governing Board shall be the sole authority to finally determine whether the use of a manufacturer name, designation, trademark, logo or any other distinctive sign complies with the IPC Handbook and these guidelines.

The IPC Manufacturer Identification Guidelines have been distributed to all National Paralympic Committees (NPCs) and International Federations (IFs). We encourage all parties to make use of this reference manual during the design and production of clothing, equipment, accessories and footwear items for the Tokyo 2020 Paralympic Games.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

Introduction



# 2 Changes from previous versions (Rio 2016 / PyeongChang 2018)

Topic	Modification
Definition	Updated definitions within the list of "Authorised Identifications" and "Items".
Size and frequency of Authorised Identifications	Clothing One identification of the manufacturer will be permitted on zippers and buttons, and should appear in the same colour as the concerned item (i.e. tone-on-tone), as long as such identifications are deemed not conspicuous by the IPC.
Eyewear	Eyewear may carry the identification of the manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with the identifications permitted on the lenses so long as such identifications are tone-on-tone, engraved into the lens, and is not deemed as conspicuous by the IPC.
Headgear	Additional option — Two identifications of the manufacturer per accessory item will be permitted, to a maximum size of 5cm <sup>2</sup> each, placed above each ear.
Footwear	In principle, athletes' names are not allowed on the footwear unless listed as a technical requirement on the sport-by-sport list or are found on shoes sold on the retail consumer market six (6) months prior to the Games.
Sport-by-sport list	Inclusion of illustrative specifications from IF technical regulations, including:  National identifications Personal identifications Homologation marks and processes Coaches clothing

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

Changes from previous versions



### 3 Definitions

For the purpose of these Guidelines:

"Authorised Identification" means any of the following identification:

Name	Definition
Identification of the Manufacturer	Means the normal display of the name, designation, trademark, logo or any other distinctive sign of the manufacturer of an item (excluding encrypted or encoded supports, such as barcodes or QR codes, as well as URLs, social media accounts and hashtags), including, in particular, but without limitation, Exclusive Identifiers (as defined below).
	Exclusive Identifier(s) means any design or sign (or part or variation thereof) used by the manufacturer on clothing, equipment or accessories in the preceding edition of, respectively, the Paralympic Games and Paralympic Winter Games. (i.e. Exclusive Identifier(s) can be used for one Summer and one Paralympic Winter Games, but must be changed before the following Summer or Winter Games, as the case may be).
	The identified manufacturer of the item must be in the principal business of manufacturing, providing, distributing and selling respective items.
NPC Emblem	Either (i) the institutional or (ii) the commercial emblem of a participating NPC, as approved by the IPC.
IF Identification	Refers to the official emblem of the International Federation (IF) and/or the official name of the IF.
Tokyo 2020 Emblem	The official emblem of the Tokyo 2020 Paralympic Games, as approved by the IPC.
Tokyo 2020 Wordmark	The words "Tokyo 2020".
Product Technology Identification	The technical identification (which shall not include any Identification of the Manufacturer, or any part thereof) used on clothing to identify any fabric technology.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

Definitions



"Item" means any piece of clothing, equipment, accessory or any other item used or worn by any person participating in the Paralympic Games, appearing on the field of play or within other Paralympic Games venues and sites, of which in particular, but without limitation:

Name	Definition
Accessory	Any article that is of an accessory nature (e.g. bag, eyewear, arm bands, gloves, socks, etc.), worn or used by a participant. These articles are not essential to the participation in the event.
Clothing	<ul> <li>This category includes any piece of attire worn by a participant within Paralympic Games venues and sites. Clothing may be divided in the following categories:</li> <li>a. Competition clothing <ul> <li>Includes articles of clothing worn by a participant during all training sessions and competitions. Competition clothing is subject to additional IF regulations, specific to the respective sport.</li> </ul> </li> <li>b. Formal uniforms <ul> <li>Formal uniforms include all articles of clothing worn by a participant for all Paralympic Ceremonies (e.g. Team Welcome Ceremony, Opening, Closing and Victory Ceremonies).</li> </ul> </li> <li>c. Casual wear <ul> <li>Any additional articles of clothing worn by a participant within Paralympic Games venues and sites.</li> </ul> </li> </ul>
Footwear	Any footwear (e.g. shoes, boots, etc.) worn by a participant.
Sports equipment	Any sport-specific and necessary equipment used during sports competition (e.g. rackets, bicycles, rifles, etc.). These articles are essential to the participation in the event.
Mobility equipment	Any equipment used by a participant for mobility purposes (e.g. wheelchair, prosthetics).
Technical gear	Such installations, equipment and other apparatus not worn or used by participants (e.g. timing equipment and scoreboards).

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

Definitions

"Participant" refers to any person participating in the Paralympic Games, in particular, but not limited to, athletes, officials, technicians (e.g. equipment technicians) and other accredited personnel within Paralympic Games venues, sites and press areas.

For the avoidance of doubt, when referring to a "person participating in the Paralympic Games", these guidelines refer to any athlete, official and any other accredited person within Paralympic Games venues, sites and press areas.

"Sport Brand" means an Identification of the Manufacturer principally used in the business of manufacturing, providing, distributing and selling sporting goods and which is (i) not principally used for non-sport products, (ii) not confusingly similar or identical to an identification used in another line of business, unrelated to sporting goods.

"Clothing Brand" means an Identification of the Manufacturer principally used in the business of manufacturing, providing, distributing and selling clothes and which is (i) not principally used for non-clothes products, (ii) not confusingly similar or identical to an identification used in another line of business, unrelated to clothes.

Please note that any Olympic marks are not authorised identifications.

### 4 General Principles

Pursuant to the IPC Handbook, Section I, Sub-Section 3 (Paralympic Games Principles), no form of publicity or propaganda, commercial or otherwise, may appear on persons, sportswear, accessories or, more generally, on any article of clothing or equipment whatsoever worn or used by persons participating in the Paralympic Games, except for the Identification of the Manufacturer of the article or equipment concerned, provided that such identification shall not be marked conspicuously for advertising purposes.

An authorised identification may only be used in compliance with the terms of the IPC Handbook, the present guidelines or as further approved in writing by the IPC.

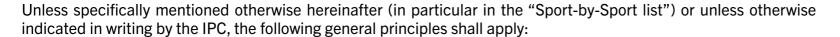
The IPC reserves the right to prohibit the use of any authorised identification on any given item in order to ensure the spirit of the principles of the IPC Handbook and these guidelines are respected.



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

- Definitions
- General Principals



- No use of any Identification of the Manufacturer may be made in a conspicuous way and no item may be used for advertising purposes. An item is in particular considered to be used for advertising purposes when the identification on such item is not in relation to sport or is only featured or used for the purpose of conspicuous exposure during the Paralympic Games.
- No identification other than an Authorised Identification may appear on any item.
- Only one Identification of the Manufacturer per item shall be permitted unless explicitly indicated in the Sport-by-Sport list.
- Exception: Where one-piece body suits are used in competition, one Identification of the Manufacturer shall be permitted above the waist and one below the waist, provided all other principles are respected.
- Where the Identification of the Manufacturer is not a sports brand, such identifications shall not be permitted, except for clothing, for which the Identification of the Manufacturer may be that of a clothing brand.
- Participants must refrain from contributing to or participating in any conspicuous advertising within Paralympic venues and sites, and in particular on the field of play.

Personal mobility equipment refers to personal wheelchairs, prosthetics, etc., which are used outside of competition. For usage of mobility equipment inside competition, please refer to the respective Sport-by-Sport list. Personal mobility equipment is accepted in the Paralympic Games venues as commercially available.

## 5 Size and frequency of Authorised Identifications

The table below outlines the size and frequency an Identification of the Manufacturer shall respect, it being understood that unless expressly excluded, the general principles and other principles outlined in these guidelines apply as well in addition:



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

- General Principals
- Size and frequency of Authorised Identification



#### Item Maximum size and frequency

#### Accessory

Accessories may carry Identifications of the Manufacturer as per the following, subject to any stricter IF rules which would prevail for each concerned sport, as indicated within the Sport-by-Sport list and as long as such identifications are deemed not conspicuous by the IPC:

- Socks: One Identification of the Manufacturer per item, with a maximum size of 10cm<sup>2</sup>.
- **Headgear:** One Identification of the Manufacturer per item, with a maximum size of 10cm<sup>2</sup> or two Identifications of the Manufacturer per accessory item will be permitted, to a maximum size of 5cm<sup>2</sup> each, placed above each ear.
- Eyewear: May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no identification permitted on the lenses so long as such identifications are engraved into the lens and is not deemed as conspicuous by the IPC.
- **Armbands:** One Identification of the Manufacturer per item, with a maximum size of 6cm<sup>2</sup>.
- Gloves: One Identification of the Manufacturer per item, with a maximum size of 8cm<sup>2</sup>.
- Bag: One Identification of the Manufacturer per item, not greater than 10 per cent of the surface area, to a maximum size of 60cm<sup>2</sup>.

For any accessories not listed above, the size of the Identification of the Manufacturer shall not exceed 6cm<sup>2</sup>.

#### Clothing

The size of an Identification of the Manufacturer shall not exceed 30cm<sup>2</sup> for clothing.

One additional identification, strictly limited to Product Technology Identifications, shall be permitted per clothing item and shall not exceed 10cm<sup>2</sup>.

Where one-piece body suits are used in competition, such identifications shall be permitted once above and once below the waist, provided all other principles respected.

One Identification of the Manufacturer will be permitted on zippers and buttons, and should appear in the same colour as the concerned item (i.e. tone-on-tone), as long as such identifications are deemed not conspicuous by the IPC.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

 Size and frequency of Authorised Identification



#### Sports equipment

For any sport equipment supplied by the NPC or athlete, the size and frequency of an Identification of the Manufacturer shall be as featured on sports equipment sold on the retail consumer market six (6) months prior to the Games, subject to any stricter IF rules which would prevail for each concerned sport (as indicated within the Sport-by-Sport list), as long as such identification are deemed not conspicuous by the IPC.

In principle, athletes' names are not allowed on sports equipment unless listed as a technical requirement in the Sport-by-Sport list or found on equipment sold on the retail consumer market six (6) months prior to the Games. This includes personalised equipment as this is not deemed as the general design and/or identification used on products sold through the retail trade.

For any sports equipment supplied by the OCOG, the size of an Identification of the Manufacturer shall not exceed 10 per cent of the surface area (up to a maximum of 60cm<sup>2</sup>).

#### Mobility equipment

For any mobility equipment supplied by the NPC or athlete, the size and frequency of an Identification of the Manufacturer shall be as featured on mobility equipment sold on the retail consumer market six (6) months prior to the Games, subject to any stricter IF rules which would prevail for each concerned sport (as indicated within the Sport-by-Sport list), as long as such identification are deemed not conspicuous by the IPC.

#### Footwear

All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months prior to the Games, as long as such identifications are deemed not conspicuous by the IPC.

In principle, athletes' names are not allowed on footwear unless listed as a technical requirement in the Sport-by-Sport list or found on shoes sold on the retail consumer market six (6) months prior to the Games. This includes personalised shoes as this is not deemed as the general design and/or identification used on products sold through the retail trade.

Specific sizes and display frequency are applicable as per the Sport-by-Sport list hereinafter. In all instances where the item contains elastic material (such as LYCRA®), the Authorised Identification size shall be measured stretched (e.g. as worn by the athlete or once the item is fully extended as used during competition).

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

 Size and frequency of Authorised Identification



## 6 Guidance on placement

No Authorised Identification may appear on the neck or the collar, on the body (e.g., tattoo) of any person participating in the Games or on any of the following items including but not limited to headphones, water bottles, coolers, umbrellas, towels, bandages (e.g. kinesiology tape), contact lenses, earplugs, mouth guards, nose clips, face masks and face shields. This list is exemplary and non-exhaustive and may be amended and completed from time to time by the IPC. Any such shall be communicated by the IPC to the NPCs and IFs.

On upper body clothing items Identifications of the Manufacturer should as much as possible be placed on the chest or on the sleeve.

No Identification of the Manufacturer may appear in combination with any other Authorised Identification.

Identifications of the Manufacturer may not appear close or adjacent to each other, in order to avoid a composite logo effect or a repetitive effect. This applies also in case of several layers of items worn by the same person or for one-piece body suits.

Please refer to chapter 12 for further details on using the Tokyo 2020 trademarks.

## 7 Third party identification

No third party reference including the names or nicknames of the participants or any other persons (unless listed as a technical requirement in the Sport-by-Sport list), designation, trademark, logo, URL, social media account, hashtags, corporate design or colour scheme (including, but not limited to, those of sponsors, National Federations, International Federations, public or governmental authorities, and clubs, with the exception of International Federations identification as authorised by the IPC) or any other distinctive sign (whether direct or indirect, such as QR codes or barcode) may appear on any item.

Please note: For the avoidance of doubt, this includes but is not limited to technical sport homologation designations (such as "official equipment of...", "official [IF] size", etc.)

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

- Guidance on placement
- Third party identification

No item may feature any identification that relates to a product, service or in any other way does not comply with the principles of the IPC Handbook.

The use of certain Authorised Identifications (such as IF Identifications, the Tokyo 2020 emblem or the Tokyo 2020 wordmark) is limited and restricted to certain items only and may not be used otherwise as specifically indicated herein.

All items must be those which are normally worn or used by a participant in the Paralympic Games.

## 8 Designs

Designs of items must comply with the specifications of these guidelines. In particular, a design may be used for one Paralympic Summer and one Paralympic Winter Games, but must be changed before the following Summer or Winter Games, as the case may be.

Authorised Identifications or any portion or variations thereof (such as graphic and/or text that serve as concept extensions) cannot be used in designs (e.g., repetitions, extensions, distortions, watermarks, patterns, etc.) of items.

For the avoidance of doubt, drawings, colour schemes, combinations, patterns, prints, letters, numerals, geometric elements, slogans, taglines, words or designs that derive or refer or otherwise create the impression that they are identical or similar to an Identification of the Manufacturer (including, in particular, exclusive identifiers), may not be used in designs of items for the Paralympic Games.



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

- Third party identification
- Designs



## 9 Maximising national and Paralympic identity

Subject to the above, NPCs are encouraged to use their national colours, name, flag and emblems, as well as NPC Emblems (hereinafter "National Identifications"), in order to visually enhance the national identity of their items. NPCs have the right to choose the National Identification(s) which will be used by their delegations on clothing (for instance, NPC emblem or national flag).

No maximum frequency or sizes are applied to National Identifications, unless limitations are imposed within a specific sport's technical regulations (please refer in particular to the Sport-by-Sport list for more details).

No item may feature the wording or lyrics from national anthems, motivational words, public/ political messaging or slogans related to national identity.

NPCs, in particular the NPC of the country hosting the Paralympic Games (in the present case, the Japanese Paralympic Committee), may not use the "Look of the Games" in any way which creates confusion between the Tokyo 2020 workforce and the participants of the host country delegation.

Wherever possible, NPCs are encouraged to utilise all opportunities to maximise their national and Paralympic identity on all Paralympic Games clothing, equipment and accessories. This may be achieved through the use of:

- The NPC emblem
- The official national colours
- The official country name and/or acronym
- The official national flag (as approved for Paralympic Ceremonies)
- Tokyo 2020 trademarks (Tokyo 2020 approval is necessary).

#### NPCs MUST NOT use:

- Any Olympic marks (e.g., Olympic Rings, NOC emblem, "National Olympic Committee of COUNTRY")
- International or National Sport Federation emblems
- IPC marks (e.g. Paralympic symbol) as a stand-alone element
- Any form of publicity or propaganda (commercial or otherwise)
- National anthems, motivational words, public/political messaging or slogans.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

 Maximising national and Paralympic identity



### 10 International Federation identifications

IF identifications are only authorised for use on uniforms worn by the IF officials; this includes all categories of IF staff as well as technical officials.

For clothing worn by the IF officials, one IF identification per item shall be permitted with a maximum size of 30cm<sup>2</sup>.

## 11 Homologation marks

If any identification is necessary for safety reasons and is prescribed within IF rules and regulations (e.g. "CE" or similar non-commercial certification logo) and included within the Sport-by-Sport list, such identification will be permitted on the item, in a location that allows technical verification by officials.

## 12 Using the Tokyo 2020 emblem and wordmark

NPCs may enhance the Paralympic identity of their uniforms (clothing only) by using the Tokyo 2020 emblem or wordmark on a limited basis, provided the following conditions are observed. In general, the Tokyo 2020 emblem and the Tokyo 2020 wordmark must:

- be sourced directly from Tokyo 2020 and used in accordance with the Tokyo 2020 Marks Usage Guidelines
- not be used for any commercial purposes including, but not limited to, licensed and replica merchandise
- only be used once per item of clothing, with a maximum size of 30cm<sup>2</sup>.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

- International Federation identifications
- Homologation marks
- Using the Tokyo 2020 emblem and Tokyo 2020 wordmark



#### In particular,

- it is forbidden to associate the Tokyo 2020 wordmark with an Identification of the Manufacturer
- when used in conjunction with the NPC emblem or IF identification, the Tokyo 2020 wordmark should be positioned under the NPC emblem or IF identification with a distinctive gap or separation between the Tokyo 2020 wordmark and the NPC emblem or IF identification or separated by a small dividing line. The Tokyo 2020 wordmark can only be reproduced in its entirety as defined in the Marks Usage Guidelines or in a generic font (i.e. Arial, Helvetia, etc.).
- the Tokyo 2020 emblem may be used on both competition, IF technical delegates (field of play) and NPC clothing, and must absolutely appear alone. It is forbidden to associate the Tokyo 2020 emblem with any other Authorised Identification (such as an Identification of the Manufacturer or a NPC emblem or IF identification). The Tokyo 2020 emblem can only be reproduced in its entirety as defined in the Marks Usage Guidelines.



**TOKYO 2020** 

## 13 Victory ceremonies

No Sports Equipment or Accessories may be brought to the flower or victory ceremony. This applies also to interviews, with the exception of the mixed zone when used as an exit from the competition area, or if the Sports Equipment is worn by the athlete (e.g. helmet, eyewear, etc.).

No personal accessories, including but not limited to mobile phones, plush toys, water bottles, national flags and point of view camera devices, are permitted on podiums.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

- Using the Tokyo 2020 emblem and Tokyo 2020 wordmark
- Victory ceremonies



## 14 Responsibility for compliance

It is the NPCs responsibility to comply with the rules and regulations of the IPC Handbook including but not limited to the IPC Manufacturer Identification Guidelines. NPCs shall be primarily responsible for ensuring that all items worn or used by the members of their delegation comply with these guidelines. Under the supervision of the IPC and with the support of OCOG personnel, the IFs, shall implement a system of enforcing the compliance of items (e.g. sports equipment) in relation to their respective sport.

## 15 Consequences of infringement to the Guidelines

The IPC and OCOG will remain vigilant throughout the Paralympic Games. At any time, those, which are not in compliance with the IPC rules and regulations, may be subject to sanction. According to the IPC Handbook Section I, Sub-Section 3, Paralympic Games Principles, any violation of these rules could lead to disqualification or withdrawal of the accreditation of the person concerned as well as other possible sanctions, in accordance with the decision of the IPC Governing Board, or in accordance with the technical rules of the respective sport. Any Identification of the Manufacturer (including, in particular, any usage of Exclusive Identifiers) infringing upon these guidelines shall be removed or covered (as applicable) in accordance with the instructions given by representatives of the IPC, OCOG or the relevant IF to the participant.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

- Responsibility for compliance
- Consequences of infringement to the Guidelines



## 16 Measuring Authorised Identifications

#### 16.1 Regular shapes

Where the Identification of the Manufacturer appears as a rectangle or square, the mathematical rules used to calculate the surface area of the shape will be applied.



#### 16.2 Irregular shapes

Where the Identification of the Manufacturer is an irregular shape, a rectangle or square will be traced around the identification, and the mathematical rules used to calculate the surface area of the rectangle or square shall be applied.



#### 16.3 Combined Shapes

Where the Identification of the Manufacturer combines the manufacturer name with the manufacturer logo, a rectangle or square will be traced around the combined identification and the surface area of the rectangle or square shall be calculated in its entirety.



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

 Measuring Authorised Identifications



## 17 Submission process and questions

The submission process will be co-ordinated via a specific module of the Sport Data Management System (SDMS). To upload any visual examples for IPC pre-inspection, please visit <a href="https://www.paralympic.org/sdms">https://www.paralympic.org/sdms</a>, entering the access codes used by the NPC Primary User for SDMS. If you want to apply for an additional account, please follow the steps described in the IPC Team Uniform Inspection Application Guidelines User's Guide, located on the right hand corner of the homepage (<a href="https://www.paralympic.org/sdms">https://www.paralympic.org/sdms</a>).

Specific information and assistance is available through the IPC Brand and Communications Department. The IPC welcomes and encourages all NPCs to consult with:

Matija Grebenic
Brand Co-ordinator
matija.grebenic@paralympic.org

for any further assistance.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **General Guidelines**

 Submission process and questions



## 18 Sport-by-Sport

#### Introduction

This section provides visual illustrations regarding the placement and size of the Identification of the Manufacturer on sport specific items of clothing and accessories.

Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

Introduction

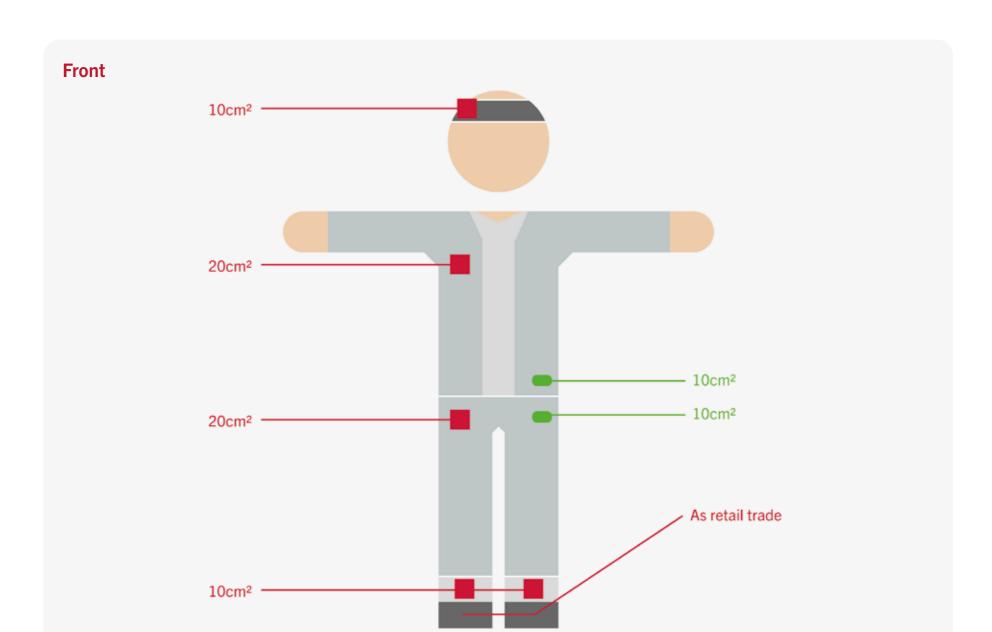




## Sport-by-Sport ListBISFed Boccia

**BISFed Boccia** 18.1

> 20 April 2021





#### **Sport-by-Sport List**

BISFed Boccia



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

Clothing	
T-shirt Jacket Shorts	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 20cm <sup>2</sup> .
Tracksuit	One additional Product Technology Identification will be permitted per clothing item, to a maximum size of $10\mathrm{cm}^2$ .
Sport Equipment	
Assistive device	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .
Accessories	
Socks Headgear	One Identification of the Manufacturer will be permitted per item, to a maximum size of $10 \mathrm{cm}^2$ .
Eyewear	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.
Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface are of the item, to a maximum size of 60cm².
Shoes/footwear	
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

BISFed Boccia

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### **Mobility Equipment**

Wheelchair	May carry the Identification of the Manufacturer as generally used on products sold through
	the retail trade during the period of six (6) months or more prior to the Games.

#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

No names of athletes allowed on items, section 7 of the General Guidelines applies.

#### Section 9. Maximising national and Paralympic Identity

No special remarks.

#### **Section 11. Homologation marks**

No homologation marks required by the IF.

#### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

BISFed Boccia

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

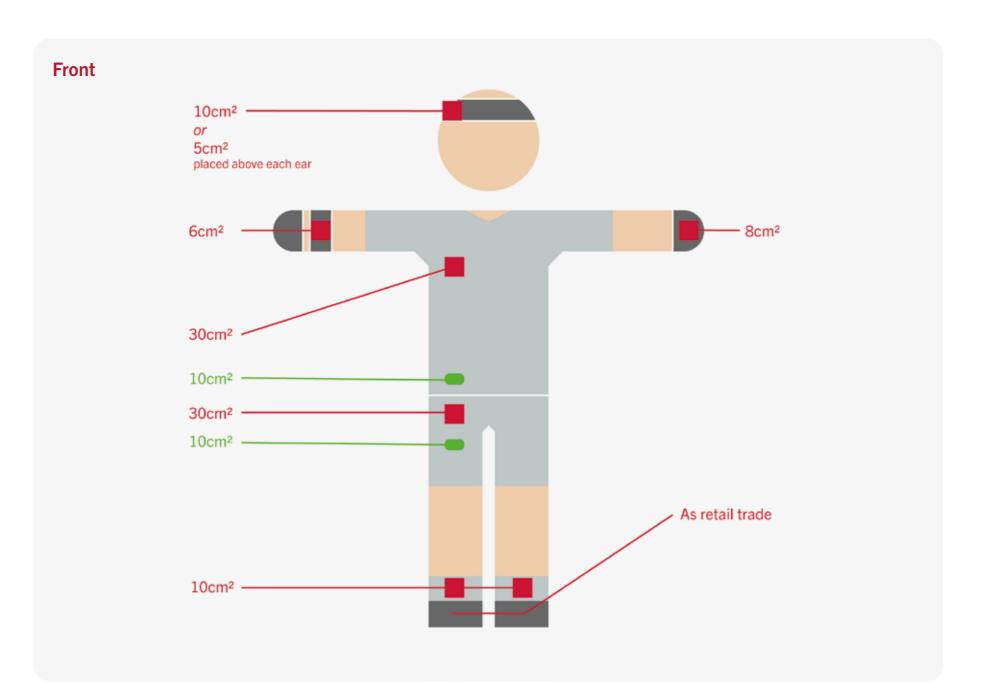




## Sport-by-Sport ListBWF Badminton

18.2 **BWF Badminton** 

> 24 April 2021



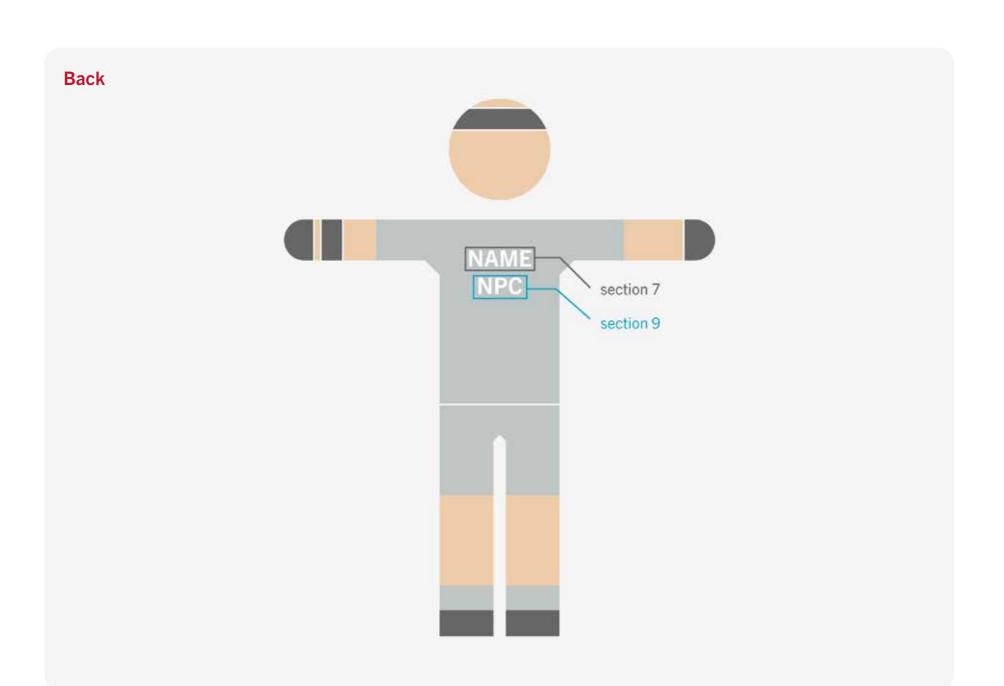


#### **Sport-by-Sport List**

BWF Badminton



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].





#### **Sport-by-Sport List**

BWF Badminton



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional Product Technology Identification will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six months or more prior to the Games.
One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup>
One Identification of the Manufacturer per item will be permitted, to a maximum size of 8cm <sup>2</sup>
One Identification of the Manufacturer per item will be permitted, to a maximum size of $10  \text{cm}^2$ .
One Identification of the Manufacturer per item will be permitted, to a maximum size of 10cm <sup>2</sup> or two Identifications of the Manufacturer per accessory item, to a maximum size of 5cm <sup>2</sup> each, placed above each ear.
No Identification of the Manufacturer will be permitted.
May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with the identifications permitted on the lenses so long as such identifications are tone-on-tone, engraved into the lens, and is not deemed as conspicuous by the IPC.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## Sport-by-Sport ListBWF Badminton

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

27 April 2021

Racket cover Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface are of the item, to a maximum size of 60cm <sup>2</sup> .
Shoes/footwear	
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Mobility Equipment	
Wheelchair Prosthetics Crutches	May carry Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

The name of the player on the back of the shirt is mandatory. For more detailed information please refer to the BWF Regulations.

#### Section 9. Maximising national and Paralympic Identity

The name of the player's NPC is mandatory on the back of the shirt. No IF specific limitations with regard to National Identifications apply. For more detailed information please refer to the BWF Regulations.



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

BWF Badminton

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### **Section 11. Homologation marks**

No homologation marks required by the IF.

#### **Section 17. Submission process**

An approval and verification process by the BWF is necessary for the following elements:

- Registration and verification of "preferred colours of shirts." It is mandatory for the opposing players in each match to wear significantly different colours from each other. It is also mandatory for doubles partners to wear the same colour from the start of the main draw onwards and for opposing pairs in each match to wear significantly different colours from each other. Preferred colours of shirts need to be registered before the Games.
- Registration and verification of names on players' shirts to ensure consistency with the names on scoreboards.

For more detailed information please refer to BWF Regulations.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

BWF Badminton

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

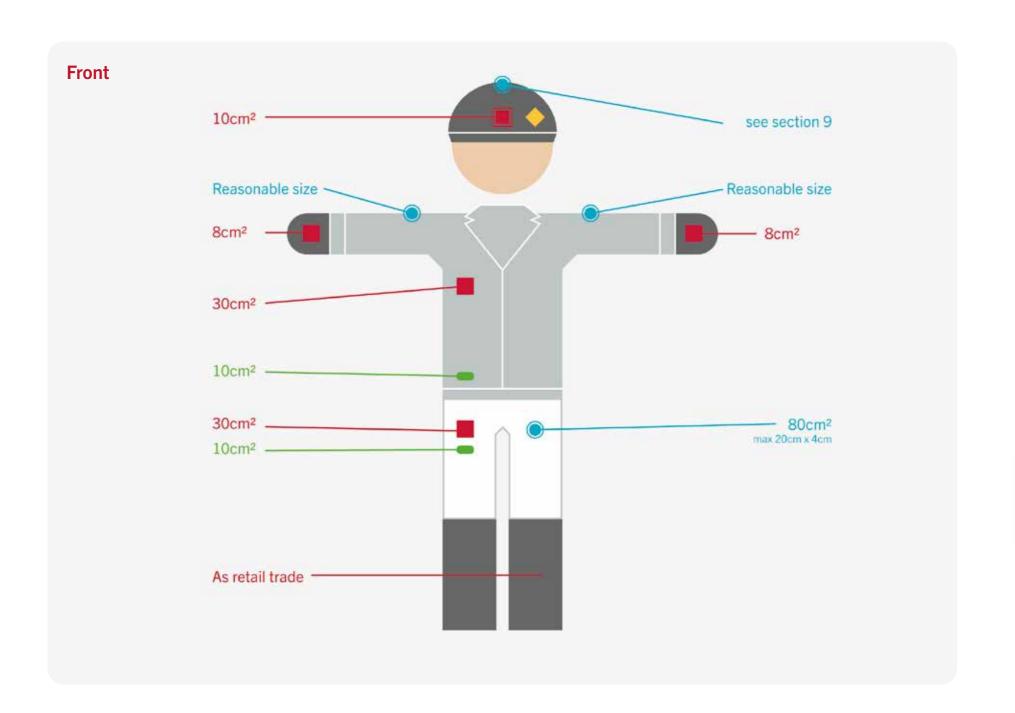




## Sport-by-Sport ListFEI Equestrian

18.3 **FEI Equestrian** 

> 30 April 2021



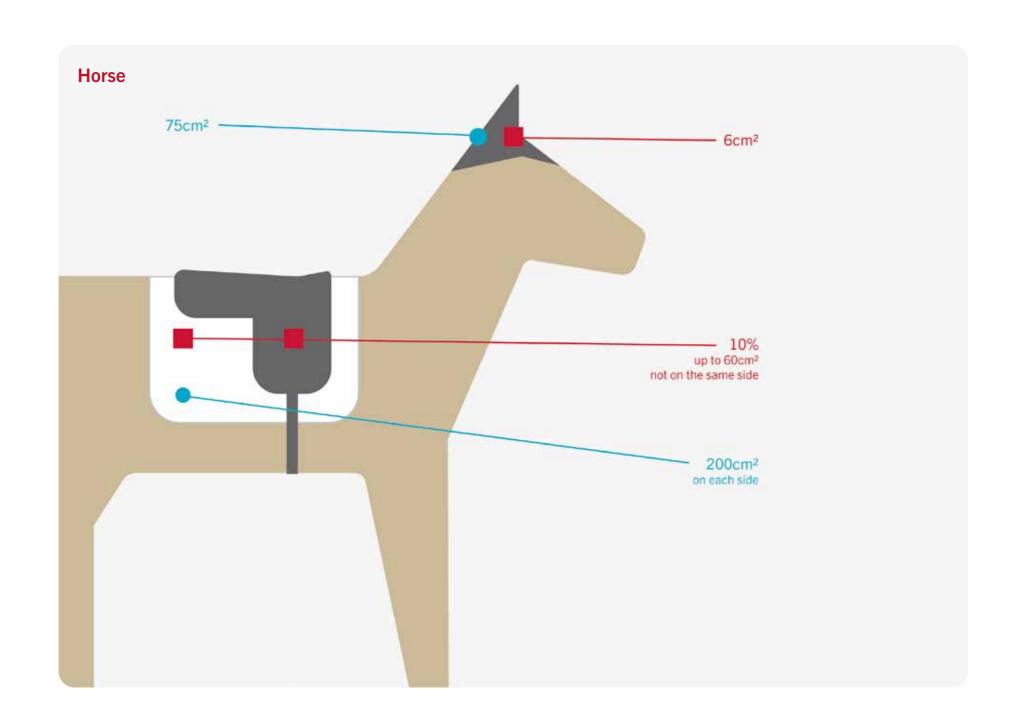


#### **Sport-by-Sport List**

FEI Equestrian



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].





#### **Sport-by-Sport List**

FEI Equestrian



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

#### **Clothing**

Riding jacket Riding breeches Shirt	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .		
	One additional Product Technology Identification will be permitted per clothing item, to a maximum size of $10\mathrm{cm}^2$ .		
Sport Equipment			
Saddle Saddle cloth Horse equipment	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .		
Troise equipment	Where possible, the Identification of the Manufacturer on the saddle cloth should not be on the same side as or adjacent to the Identification of the Manufacturer on the saddle.		
Protective Headgear	One Identification of the Manufacturer will be permitted, to a maximum size of $10  \text{cm}^2$ and placed in the front, in the middle and on top of the visor.		
Fly bonnets	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup>		
Accessories			
Gloves	One Identification of the Manufacturer per item will be permitted, to a maximum size of 8cm <sup>2</sup>		
Eyewear May carry the Identification of the Manufacturer as generally used on products sold the retail trade during the period of six (6) months or more prior to the Games, with relation of the Manufacturer permitted on the lenses.			
Bag One Identification of the Manufacturer per item will be permitted, not greater that cent of the surface are of the item, to a maximum size of 60cm <sup>2</sup>			

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

FEI Equestrian

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### Shoes/footwear

Boots	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
<b>Mobility Equipment</b>	
Wheelchair Prosthetics Crutches	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

No athlete's name is permitted.

#### **Section 9. Maximising national and Paralympic Identity**

The name or logo of the athlete's country/territory, its national symbol and/or its national flag, and/or the athlete's NPC logo or name may appear on a surface area not exceeding:

- A reasonable size on each of the two sides of jackets or top garment, at the height of breast pockets
- 200cm<sup>2</sup> on each side of saddle cloth
- Vertically in the middle part of the protective headgear
- 80cm<sup>2</sup> (maximum 20cm long and 4cm wide) only once lengthwise on the left leg of the riding breeches
- 75cm<sup>2</sup> for the logo on fly bonnets

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

FEI Equestrian

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### **Section 11. Homologation marks**

All riding helmets worn by equestrian athlete must comply with any of the European (EN), British (PAS), North American (ASTM), Australian/New Zealand tested standards and display the related homologation marks.

#### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

FEI Equestrian

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

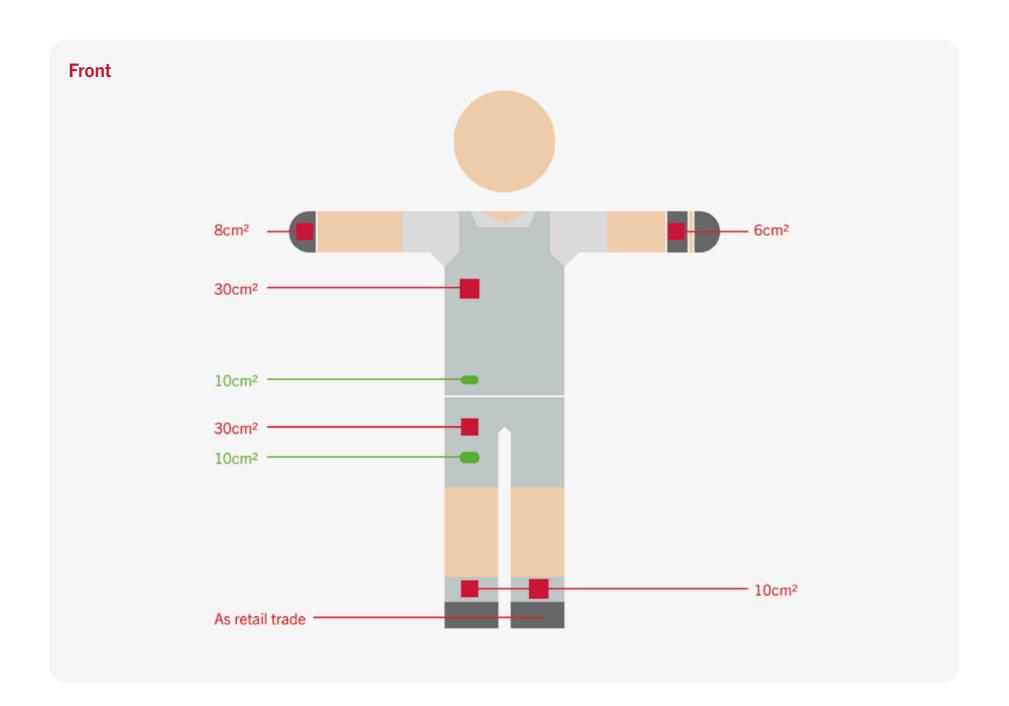




## Sport-by-Sport ListFISA Rowing

April 2021

36





#### **Sport-by-Sport List**

FISA Rowing



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

#### **Clothing**

Glothing				
T-shirt/single Shorts/pants Tracksuit/	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .			
Warm-up suit Compression shirts/ shorts	One additional Product Technology Identification will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .			
One-piece body suit	it Where one-piece body suits are used in competition, one Identification of the Manufacturand one Product Technology Identification shall be permitted above the waist and below waist, in accordance with the maximum size noted above, however these identifications not be placed immediately adjacent to each other.			
Sport Equipment				
Oars Sculls	The Identification of the Manufacturer may appear once on the inboard section of the loom or shaft only, and may be no more than 60cm <sup>2</sup> .			
Seats	One Identification of the Manufacturer will be permitted, to a maximum size of 6cm <sup>2</sup> .			
Riggers or fins	On each rigger and on each side of the fin, the Identification of the Manufacturer may appear once and each may be no more than 16cm².			
Swivels (oarlocks)	On each swivel, the Identification of the Manufacturer may appear either on one side or on both sides of the swivel. If the Identification of the Manufacturer is on one side only, it may not exceed 8cm <sup>2</sup> or if on both sides each identification shall be identical, and each may not exceed 4cm <sup>2</sup> .			

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

FISA Rowing

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



Boats	Two Identifications of the Manufacturer are permitted, one on each side of the shell of the boat in the section of the boat occupied by the rower(s). Each Identification of the Manufacturer may be no more than 100cm <sup>2</sup> .				
	In addition, in the first 50cm from the bow of the boat the Identification of the Manufacturer, which shall not include any text, may appear once on each side of the boat and may be no more than $80 \text{cm}^2$ .				
Accessories					
Armband/ Wristband	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup>				
Gloves	One Identification of the Manufacturer per item will be permitted, to a maximum size of 8cm <sup>2</sup>				
Headgear Socks Compression socks	One Identification of the Manufacturer per item will be permitted, to a maximum size of $10 \mathrm{cm}^2$ .				
Eyewear	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.				
Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface are of the item, to a maximum size of 60cm <sup>2</sup>				
Water bottle Towel	No Identification of the Manufacturer will be permitted.				
Shoes/footwear					
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.				

## Sport-by-Sport ListFISA Rowing

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

On oars or sculls: A discreet mark is permitted to identify the rower, the particular boat and/or the position in the boat in which it is used. For clothing, no names of athletes are allowed on items, section 7 of the General Guidelines applies.

#### **Section 9. Maximising national and Paralympic Identity**

Boats: The first 100cm of the washboard is reserved for Look of the Games identification and the country code. Except for those spaces reserved under these guidelines no IF specific limitations with regard to National Identifications apply.

#### Section 11. Homologation marks

Only for boats: It is required to carry a plaque permanently affixed inside the boat, up to 50cm2 in area, showing the name and address of the boat builder, its mark or logo, the year the boat was constructed, the average weight of the crew for which the boat is designed, the weight of the boat on construction or upon delivery and stating whether the boat meets the flotation requirements specified in FISA's Minimum Guidelines for the Safe Practice of Rowing.

#### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

FISA Rowing

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

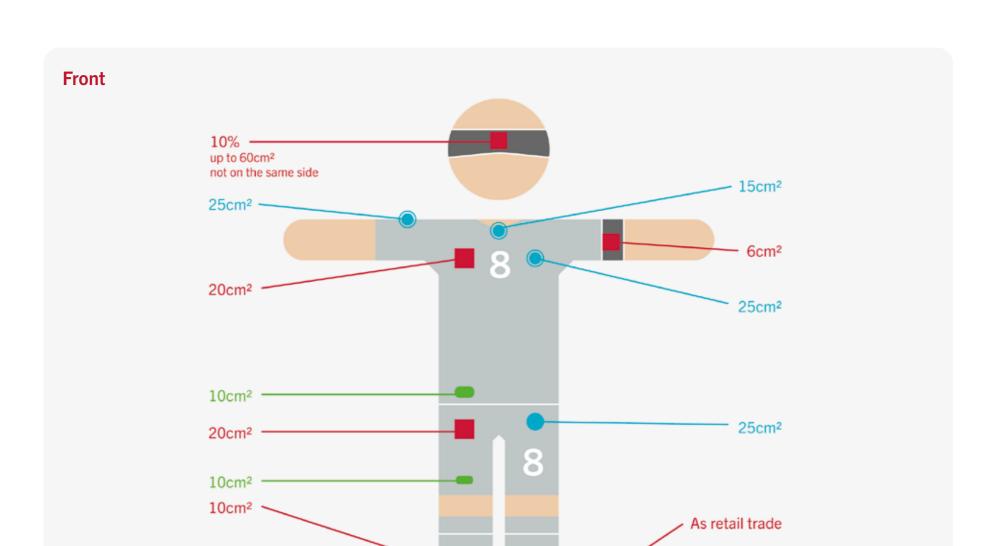


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Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## Sport-by-Sport ListIBSA Football 5-a-side



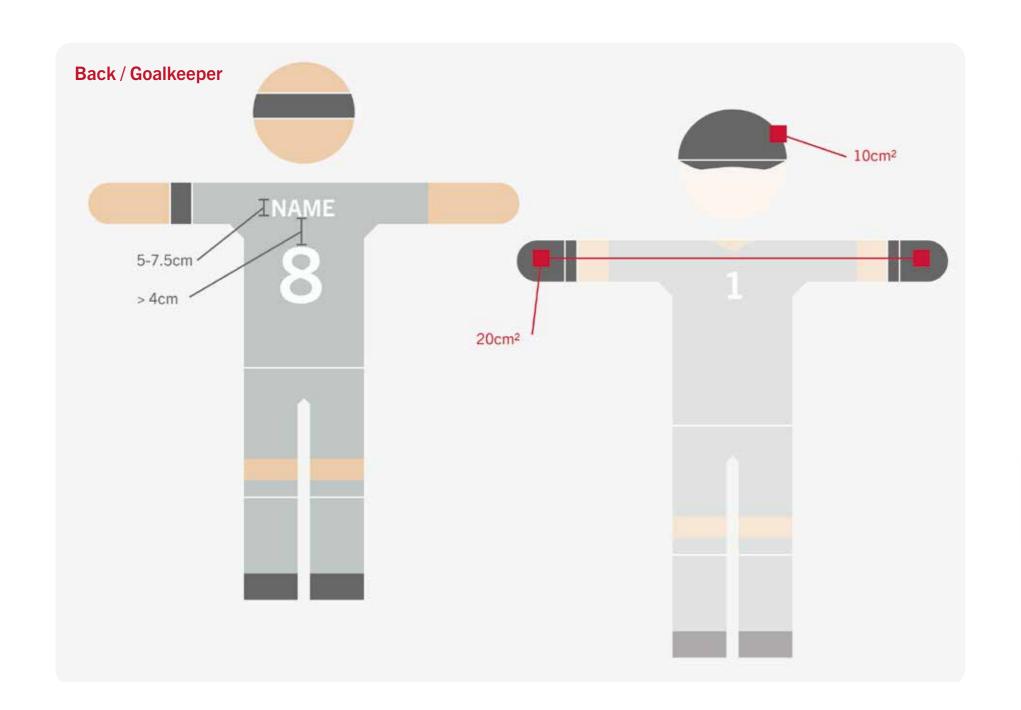


#### **Sport-by-Sport List**

IBSA Football 5-a-side



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].





#### **Sport-by-Sport List**

IBSA Football 5-a-side



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

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Ciotining			
Shirt Shorts	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 20cm <sup>2</sup> .		
	One additional Product Technology Identification will be permitted per clothing item to a maximum size of $10\mbox{cm}^2$ .		
Socks	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of $10\mbox{cm}^2$ .		
Tracksuit/jacket	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .		
	One additional Product Technology Identification will be permitted per clothing item to a maximum size of $10\mathrm{cm}^2$ .		
Sport Equipment			
Shin guards	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.		
Goalkeeper gloves	One Identification of the Manufacturer will be permitted, to a maximum size of 20cm <sup>2</sup> .		
Accessories			
Armband	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup> .		
Goalkeeper cap Headgear	One Identification of the Manufacturer per item will be permitted, to a maximum size of $10\mbox{cm}^2$ .		

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## Sport-by-Sport ListIBSA Football 5-a-side

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

Eyewear	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.
Eyeshades	Two Identifications of the Manufacturer will be permitted, not greater than 10 per cent of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .
Towel Support bandages	No Identification of the Manufacturer will be permitted.
Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface are of the item, to a maximum size of 60cm².
Shoes/footwear	
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

IBSA Football 5-a-side

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### Section 7. Third party Identifications (athlete names)

The athlete's name must appear on the back of the shirt for all matches. The athlete's name must correspond to the name indicated on the final list of players.

The colours used for the athlete's name appearing on the shirt must be clearly legible and distinguishable by all athletes, the international technical officials, spectators and media from the colours used for the shirts. The distinction may be achieved by displaying the athlete's name on a single-coloured patch. The athlete's name may be surrounded by a border or shadow outline.

The letters used for the athlete's name must be of the identical colours as the colours used for the number displayed on the back of the shirt.

The athlete's name must be positioned above the number on the back of the shirt. The letters used for the athlete's name shall be between 5 and 7.5cm in height and must be separated from the number by at least 4cm.

#### **Section 9. Maximising national and Paralympic Identity**

One national flag or NPC emblem, with a maximum size of 25cm<sup>2</sup>, must be positioned at chest level on the front of the shirt. It shall not limit the legibility of the number positioned on the front of the shirt.

On each shirt sleeve, between the shoulder point and the elbow point, the teams may display the national flag or NPC emblem once to a maximum size of 25cm<sup>2</sup>. The national flag or NPC emblem may also be displayed in the collar zone to a maximum size of 15cm<sup>2</sup>.

The national flag or NPC emblem may be displayed on the front of the shorts on one leg to a maximum size of 25cm<sup>2</sup>.

#### **Section 11. Homologation marks**

No homologation marks required by the IF.

#### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

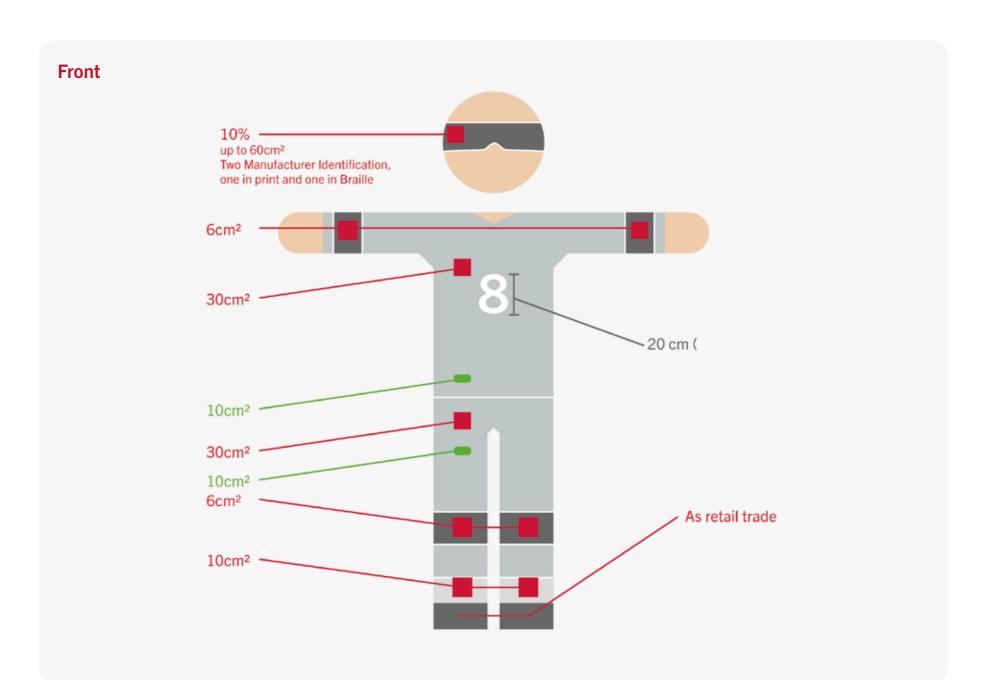
IBSA Football 5-a-side

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).





## Sport-by-Sport ListIBSA Goalball



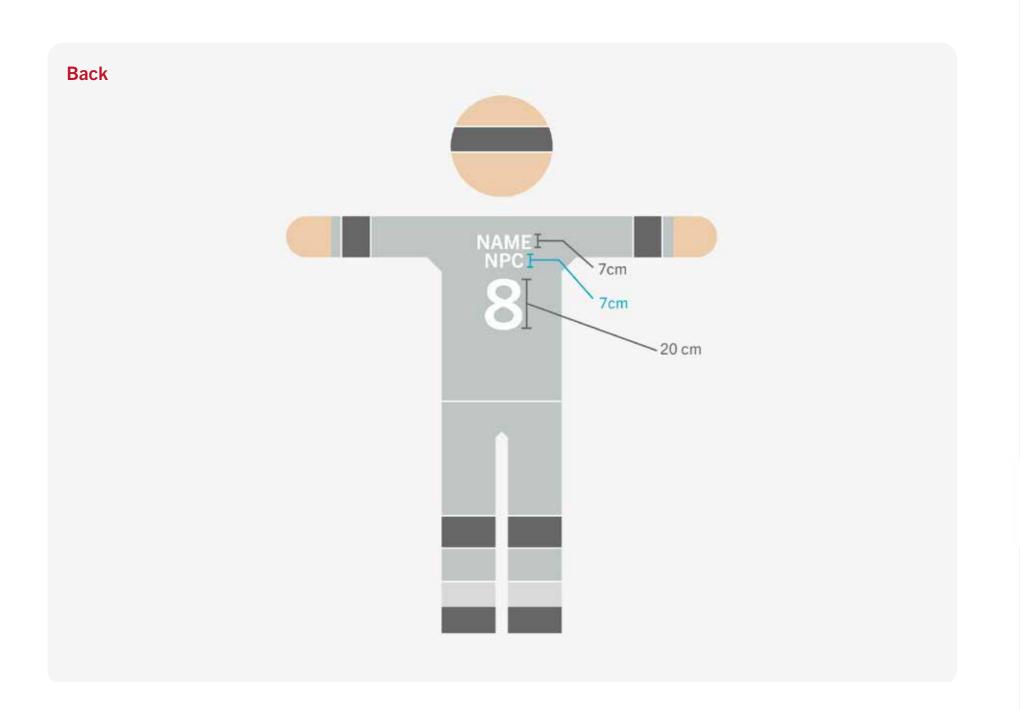


#### **Sport-by-Sport List**

IBSA Goalball



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].





#### **Sport-by-Sport List**

IBSA Goalball



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

#### **Clothing**

Olothing			
Shirt Shorts	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional Product Technology Identification will be permitted per clothing item to a maximum size of 10cm <sup>2</sup> .		
Socks	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of $10 \mathrm{cm}^2$ .		
Tracksuit/jacket	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional Product Technology Identification will be permitted per clothing item to a maximum size of 10cm <sup>2</sup> .		
Accessories			
Armband	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup>		
Knee pads	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup>		
Headgear	One Identification of the Manufacturer per item will be permitted, to a maximum size of 10cm <sup>2</sup> .		
Eyewear	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.		
Eyeshades	Two Identification of the Manufacturer (one in print and one in Braille) per item will be permitted, not greater than 10 per cent of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .		
Towel Support bandages	No Identification of the Manufacturer will be permitted.		

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

IBSA Goalball

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface are of the item, to a maximum size of 60cm <sup>2</sup>
Shoes/footwear	
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

Each player must have a number permanently fixed on the front and back of the jersey. The numbers will be 20cm high (+/- 1cm) or approved by the Technical Delegate. Numbers must be 1,2,3,4,5,6,7,8 or 9. The number must not be tucked into the shorts, covered by padding, or otherwise obscured from the view of the referees or table officials.

Players can have their nationality and name written on the back of the jersey either above or below the number. The size of letters cannot exceed 7cms (+/- 0.5cm).

#### **Section 9. Maximising national and Paralympic Identity**

No IF specific regulations with regard to National Identifications, section 9 of the General Guidelines applies.

#### **Section 11. Homologation marks**

No homologation marks required by the IF.

#### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

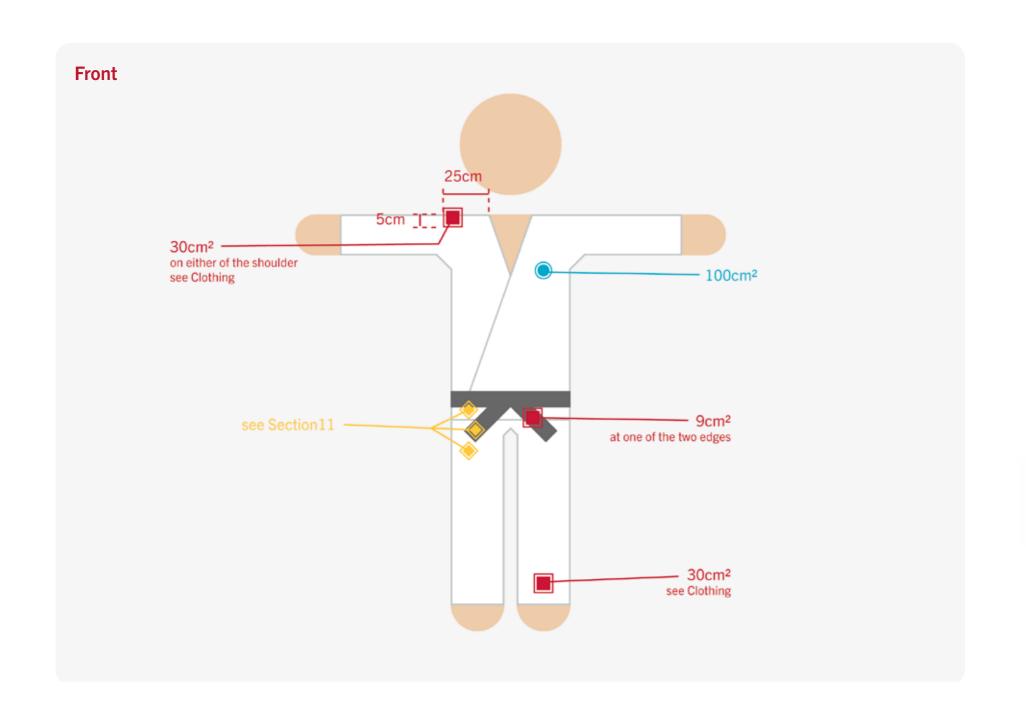
IBSA Goalball

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).





## Sport-by-Sport ListIBSA Judo



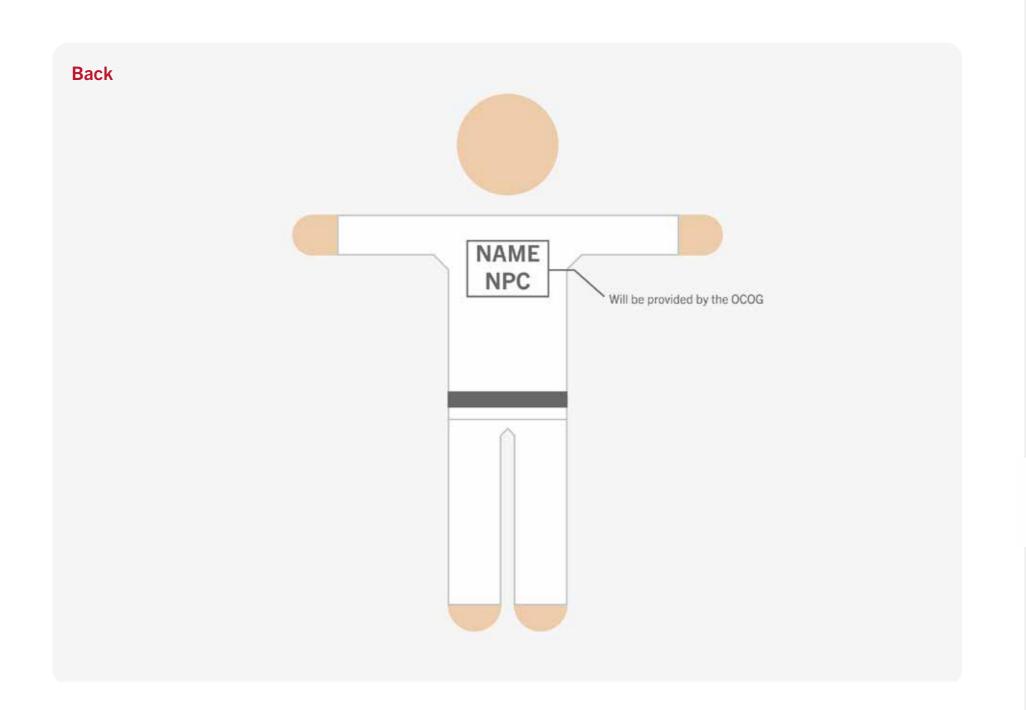


#### **Sport-by-Sport List**

IBSA Judo



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].





### **Sport-by-Sport List**

IBSA Judo



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

#### Clothing

Clothing				
Judogi (Jacket)	One Identification of the Manufacturer will be permitted, to a maximum size of 30cm <sup>2</sup> .			
	The Identification of the Manufacturer on the jacket must be placed in a visible area at the bottom edge and inside the publicity zone permitted on the shoulders, on either of the shoulders.			
Judogi (trousers)	One Identification of the Manufacturer will be permitted, to a maximum size of 30cm <sup>2</sup> .			
	The Identification of the Manufacturer on the trousers must be placed in a visible area either at the top, on the front side or outside (20cm maximum from the waist string), or at the bottom, on either of the legs, at the front side or outside (maximum 20cm from the bottom of the lower edge of the trousers).			
Judogi (belt)	One Identification of the Manufacturer will be permitted, to a maximum size of 9 cm <sup>2</sup> .			
	The Identification of the Manufacturer on the belt must be placed in a visible area, in one of the two edges.			
T-shirt / Undershirt	One Identification of the Manufacturer per item will be permitted, to a maximum size of 30cm <sup>2</sup> .			
	The Identification of the Manufacturer on the t-shirt/undershirt must not be visible while the judogi is done up.			
Accessories				
Socks	One Identification of the Manufacturer per item will be permitted, to a maximum size of $10  \mathrm{cm}^2$ .			

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

IBSA Judo

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 cent of the surface are of the item, to a maximum size of 60cm <sup>2</sup> .		
Eyewear	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.		
Headgear	One Identification of the Manufacturer per item will be permitted, to a maximum size of $10 \mathrm{cm}^2$ .		
Shoes/footwear			
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.		

#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

Athletes shall wear a back number with their name and NPC code on the back of the jacket. The back number will be provided and sewn by the OCOG.

#### Section 9. Maximising national and Paralympic Identity

The NPC emblem or national flag must be located on the left side of the jacket, at the chest level, with a maximum size of 100cm<sup>2</sup>.



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

IBSA Judo

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### **Section 11. Homologation marks**

The IJF approved label must appear once on each piece of clothing. It is represented by an unforgeable optical label of 15.75cm<sup>2</sup> (3.5cm x 4.5cm) certifying that the judogi complies with the IJF current rules. Only one label is permitted per item. Only the judogi having successfully passed the tests by the official laboratories and approved by IJF may be used.

#### **Section 17. Submission process**

Before the competition, the IJF officials control the homologation mark on each piece of competition clothing. The conformity of the IJF unforgeable optical label is verified by a UV lamp. A vertical line appears in the "O" of APPROVED and JUDOGI and in the circle of the IJF logo. A non-compliant judogi or belt will be denied.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

IBSA Judo

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).





## Sport-by-Sport ListICF Canoe



# **Front** 12cm2 -8cm<sup>2</sup> 30cm<sup>2</sup> 10cm<sup>2</sup> 10cm<sup>2</sup> 30cm2 · As retail trade

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

ICF Canoe



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

#### **Clothing**

T-shirt/singlet Shorts/pants Life jacket	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .		
Tracksuit/warm-up jacket Spray skirt	One additional Product Technology Identification will be permitted per clothing item, to a maximum size of $10\mathrm{cm}^2$ .		
One-piece body suit Spray skirt - one- piece body suit	Where one-piece body suits are used in competition, one Identification of the Manufacture and one Product Technology Identification shall be permitted above the waist and below t waist, in accordance with the maximum size noted above, however these identifications should be placed immediately adjacent to each other.		
Boats	Two Identifications of the Manufacturer are permitted, one on each side of the shell of the boat, up to 60cm <sup>2</sup> for each identification.		
Paddle	One Identification of the Manufacturer per item will be permitted, to a maximum size of 60cm <sup>2</sup> .		
Helmet	One Identification of the Manufacturer per item will be permitted, to a maximum size of 12cm		
Accessories			
Armband	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup> .		
Gloves	One Identification of the Manufacturer per item will be permitted, to a maximum size of 8cm <sup>2</sup> .		
Eyewear	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.		
Towel	No Identification of the Manufacturer will be permitted.		

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

ICF Canoe

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface are of the item, to a maximum size of 60cm <sup>2</sup> .
Shoes/footwear	
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Mobility Equipme	ent
Wheelchair Prosthetics	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

The athletes surname and initials will be visible on both sides of the boat. These will be provided by the OCOG at time of competition.



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

ICF Canoe

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### Section 9. Maximising national and Paralympic Identity

National/NPC flags, emblems or codes are to be visible on both sides of the boat. These will be provided by the OCOG at time of competition.

For clothing, no IF specific limitations with regard to National Identifications apply.

#### **Section 11. Homologation marks**

A homologation mark/sticker on canoe equipment will be provided by ICF officials at the time of boat control, as per ICF regulations for competition.

#### **Section 17. Submission process**

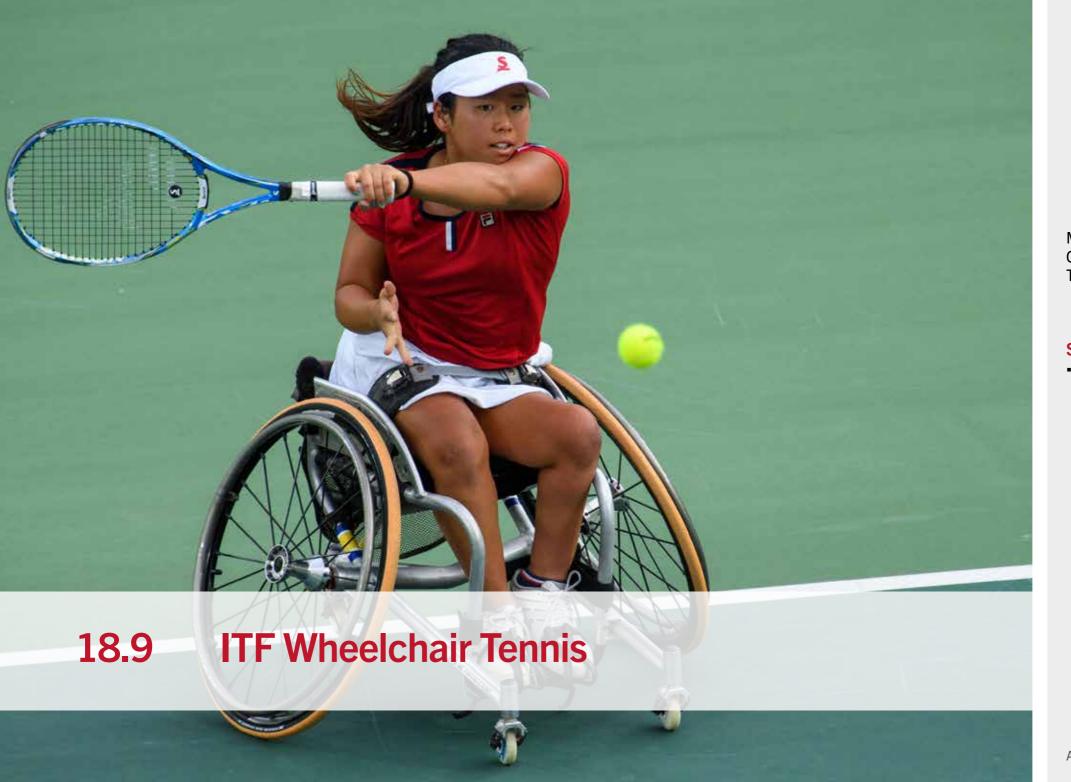
A mandatory pre-competition verification process by ICF officials for competition clothing and equipment will take place during boat control, as per ICF regulations for competition.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

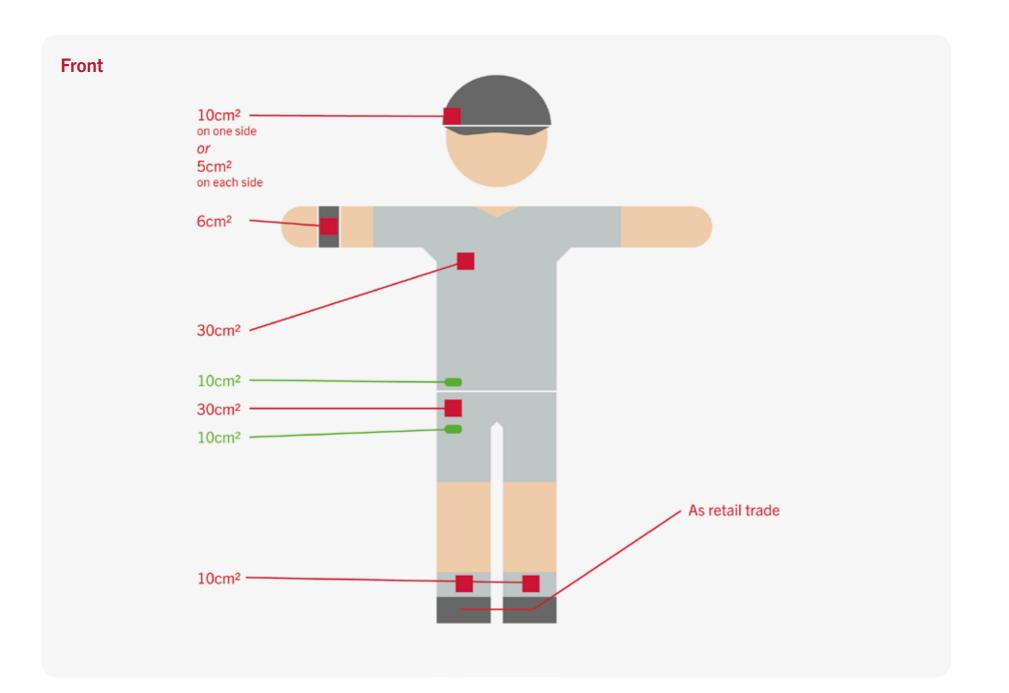
ICF Canoe

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).





## Sport-by-Sport ListITF Wheelchair Tennis





#### **Sport-by-Sport List**

ITF Wheelchair Tennis



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

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Shirt Shorts Skirt	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .
Tracksuit/jacket	One additional Product Technology Identification will be permitted per clothing item, to a maximum size of $10\mathrm{cm}^2$ .
One-piece body suit	Where one-piece body suits are used in competition, one Identification of the Manufacturer and one Product Technology Identification shall be permitted above the waist and below the waist, in accordance with the maximum size noted above. However these identifications shall not be placed immediately adjacent to each other.
Sport equipment	
Racket	Rackets may carry the Identification of the Manufacturer as generally used on products sold through the retail trade at least six (6) months or more prior to the Games and permitted in ITF events, Grand Slams and other major tennis events.
Racket string	Racket strings may carry the Identification of the Manufacturer as generally used on products sold through the retail trade at least six (6) months or more prior to the Games and permitted in ITF events, Grand Slams and other major tennis events.
Accessories	
Wristband	One Identification of the Manufacturer will be permitted, to a maximum size of 6cm <sup>2</sup> .
Gloves	One Identification of the Manufacturer will be permitted, to a maximum size of 8cm <sup>2</sup> .
Towel	No Identification of the Manufacturer will be permitted.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## Sport-by-Sport ListITF Wheelchair Tennis

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

Hat Headband	One Identification of the Manufacturer will be permitted, to a maximum size of 10cm2 or two Identifications of the Manufacturer, to a maximum size of 5cm <sup>2</sup> each, placed above each ear.
Socks	One Identification of the Manufacturer will be permitted, to a maximum size of 10cm <sup>2</sup> .
Eyewear	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.
Racket Bags Bags	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface are of the item, to a maximum size of 60cm <sup>2</sup> .
Shoes/footwear	
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
<b>Mobility Equipment</b>	
Wheelchair	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

No names of athletes allowed on items, section 7 of the General Guidelines applies.



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

ITF Wheelchair Tennis

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### Section 9. Maximising national and Paralympic Identity

No IF specific regulations with regard to National Identifications, section 9 of the General Guidelines applies.

#### **Section 11. Homologation marks**

No homologation marks required by the IF.

#### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

ITF Wheelchair Tennis

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

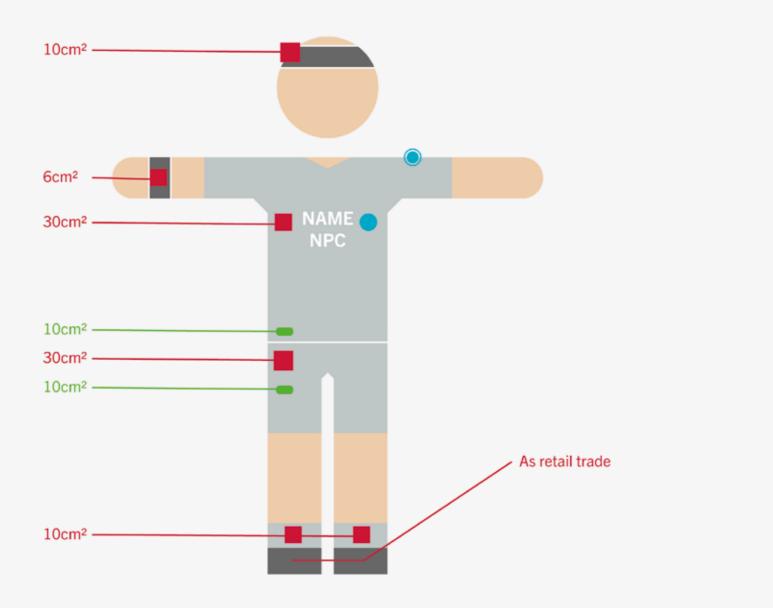




## Sport-by-Sport ListITTF Table Tennis



#### Front



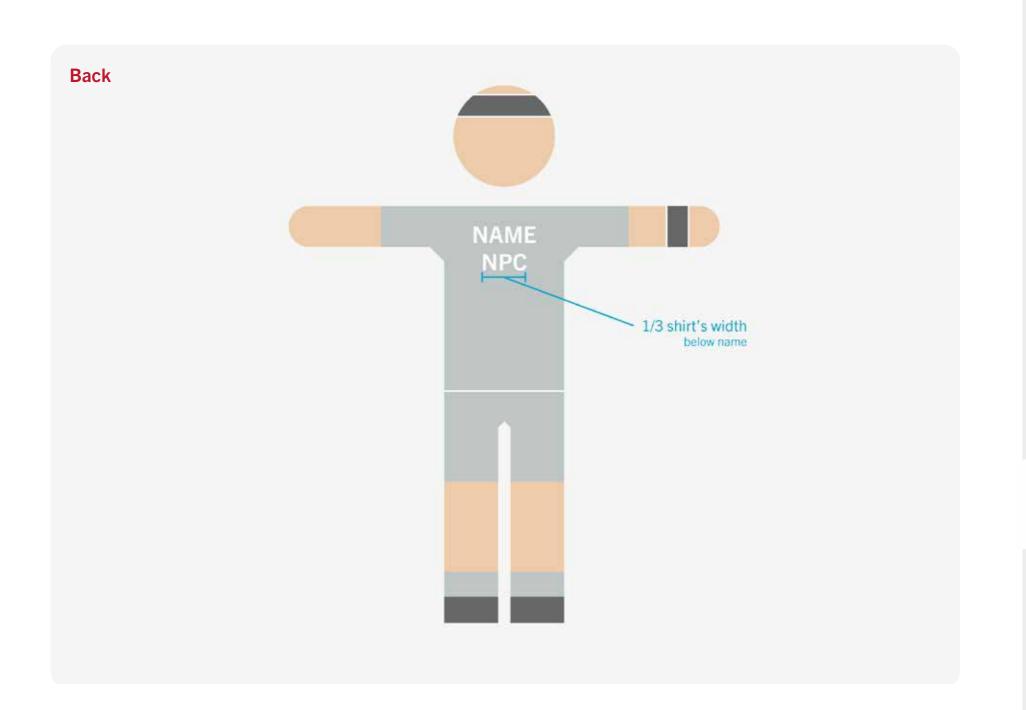
Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

ITTF Table Tennis



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].





#### **Sport-by-Sport List**

ITTF Table Tennis



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

Clothing	
Shirt Shorts Tracksuit/jacket	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .
	One additional Product Technology Identification will be permitted per clothing item, with a maximum size of 10cm <sup>2</sup> .
Sport equipment	
Paddle/racket	Up to three (3) Identifications of the Manufacturer will be permitted on the blade (one on each side and on the bottom of the grip), one Identification of the Manufacturer will be permitted on each rubber (embossed on the rubber as authorised by the ITTF), and one Identification of the Manufacturer, with a maximum length of 4cm, will be permitted on racket side tape. The total combined size of these Identifications of the Manufacturer shall not be greater than 10 per cent of the surface area of the item, to a maximum total size of 60cm <sup>2</sup> .
Accessories	
Armband	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup> .

Accessories	
Armband	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Socks Headgear	One Identification of the Manufacturer per item will be permitted, to a maximum size of 10cm <sup>2</sup> .
Eyewear	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.
Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface are of the item, to a maximum size of 60cm <sup>2</sup>

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## Sport-by-Sport ListITTF Table Tennis

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### Shoes/footwear

Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
<b>Mobility Equipment</b>	
Wheelchair Prosthetics	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

The player's name must appear on the back of the shirt, clearly visible on the top section of the shirt. The player's name may also appear on the front of the shirt.

#### Section 9. Maximising national and Paralympic Identity

The NPC code must appear on the back of the shirt, clearly visible on the top section, just below the player's name. The size of the NPC code should be no more than one third of the shirt's width. The font used is at the discretion of the NPC. The NPC code may also appear in the front of the shirt, either alone or just below the player's name (if any).

The NPC emblem or national flag may also appear in the front of the shirt or on one of the sleeves.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

ITTF Table Tennis

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### **Section 11. Homologation marks**

A homologation mark which includes the ITTF logo, a specific serial number and the Identification of the Manufacturer, with a maximum height of 25mm, must appear on racket coverings, as authorised by the ITTF.

#### **Section 17. Submission process**

Racket coverings must be authorised by the ITTF and appear on the List of Authorised Racket Coverings (LARC), valid at the time of the Paralympic Games.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

ITTF Table Tennis

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).





# Sport-by-Sport ListITU Triathlon

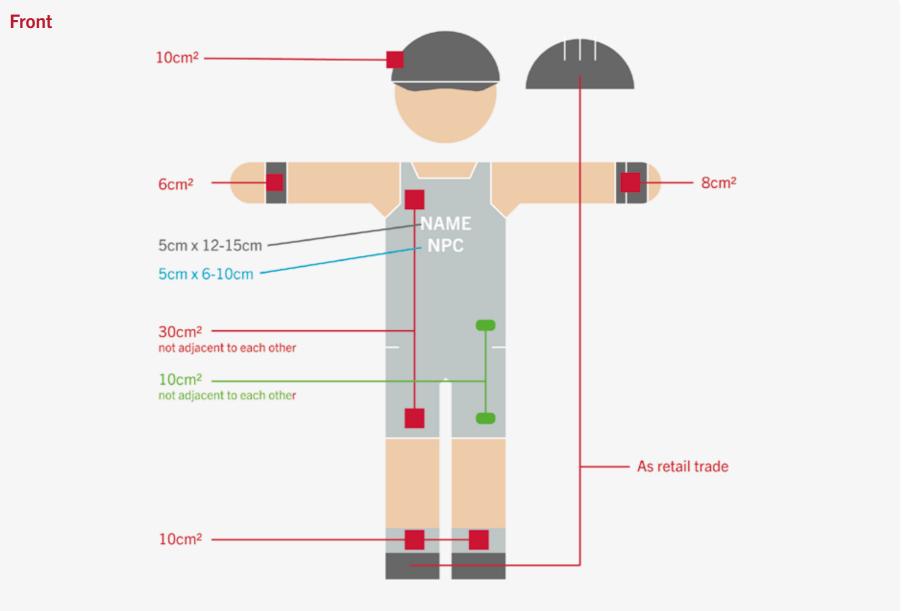


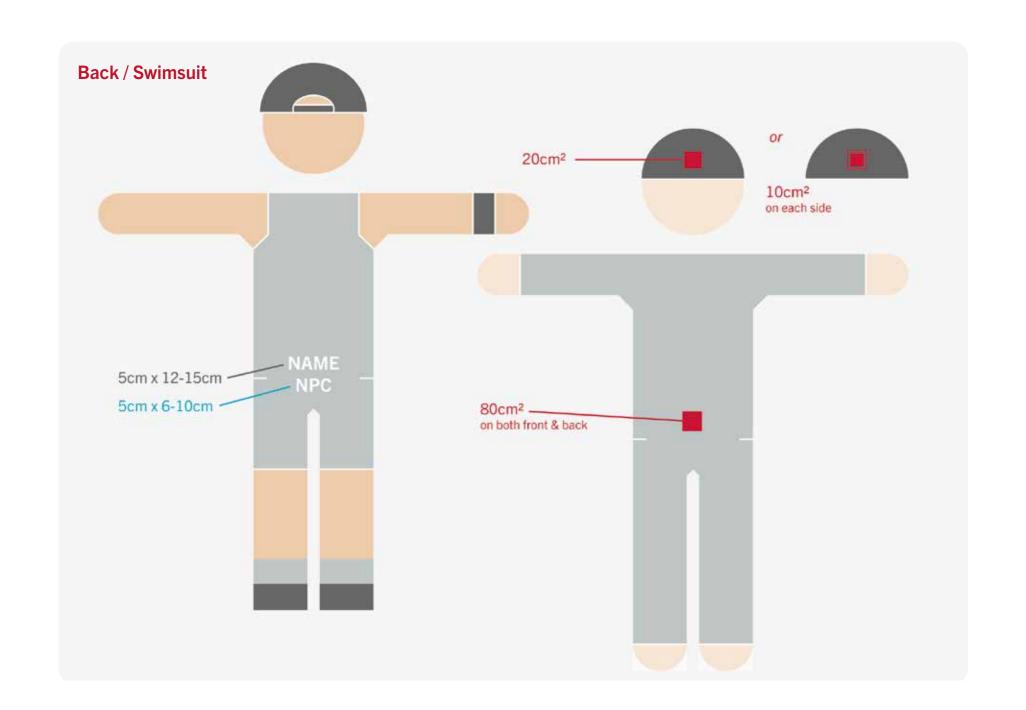
#### **Sport-by-Sport List**

ITU Triathlon



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].







#### **Sport-by-Sport List**

ITU Triathlon



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

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Tank top Swimsuit Tracksuit	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .		
Jacket	One additional Product Technology Identification will be permitted per clothing item, to a maximum size of $10\mathrm{cm}^2$ .		
One-piece body suit (Tri-suit)	nere one-piece body suits are used in competition, one Identification of the Manufacturer d one Product Technology Identification shall be permitted above the waist and below the list, in accordance with the maximum size noted above; however these identifications shall to be placed immediately adjacent to each other.		
Sport equipment			
Wetsuit	The Identification of the Manufacturer will be permitted, on the front and back, to a maximum size of 80cm <sup>2</sup> . This space is allowed both on the inside and outside of the wetsuit. Should there be two or more Identifications of the Manufacturer on the front or back, the combined total size must not exceed 80cm <sup>2</sup> .		
	Identifications of the Manufacturer appearing on the side panel must be included within either the maximum of 80cm <sup>2</sup> on the back or the maximum of 80cm <sup>2</sup> on the front.		
Bicycle Handcycle, Tandem Wheels Helmet	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.		
Swim cap	One Identification of the Manufacturer will be permitted, to a maximum size of 20cm <sup>2</sup> . Alternatively, two Identifications of the Manufacturer with a maximum size of 10cm <sup>2</sup> will be permitted, if one is placed on each side.		

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## Sport-by-Sport ListITU Triathlon

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

6
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Tether Braces	No Identification of the Manufacturer will be permitted on any item.
Accessories	
Armband Cooling jacket Arm warmer/cover Leg warmer/cover Neck band	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Gloves	One Identification of the Manufacturer per item will be permitted, to a maximum size of 8cm <sup>2</sup> .
Socks Compression socks Hats/visors	One Identification of the Manufacturer per item will be permitted, to a maximum size of $10 \mathrm{cm}^2$ .
Towel Water bottle	No Identification of the Manufacturer will be permitted on any item.
Eyewear/goggles/ black out glasses	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.
Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .
Shoes/footwear	
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

# Sport-by-Sport ListITU Triathlon

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### **Mobility Equipment**

Prosthetics Crutches Wheelchair (racing and daily wheelchair) May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

The family name must be placed on the upper front of the uniform and also on the buttocks. The initial of the first name may be added before the family name; athletes with the same family name are encouraged to add the initial of the first name. The representation of the family name must meet the following criteria:

- Font: The font type must be Arial. Letters for the family name must be in upper case, unless the name is more than nine (9) letters, in which case lower case letters should be used following the first capital letter.
- Colour: If the uniform is a dark colour, the letters must be white. If the uniform is a light colour, the letters must be black.
- **Position:** The athlete's family name must be positioned above the NPC code both on the front and back of the uniform. The position on the back must be below the waistline to ensure it is clearly visible when the athlete is on the bike.
- Size: The letters of the family name must measure 5cm in height and between 12 and 15cm in length.

The uniform of the athlete's guides in the PT5 sport class must comply with the rules above. At the family name space, the uniform of the guide must have the word "Guide". The font type must be Arial, the height 5cm and the width 12cm. The athlete's full name(s) or family name(s) or initial of the first name and family name(s), may appear once on the bike, either on the horizontal bar of the bike or on the shaft of the seat, with a maximum size of 10cm<sup>2</sup>.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

ITU Triathlon

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### **Section 9. Maximising national and Paralympic Identity**

The NPC code must be placed on the upper front of the uniform and also on the buttocks. The representation of the NPC code must meet the following criteria:

- Font: The font type must be Arial.
- Colour: If the uniform is a dark colour, the letters must be white. If the uniform is a light colour, the letters must be black.
- **Position:** The NPC code must be positioned below the athlete's family name on the front and back of the uniform.
- Size: The letters of the NPC code must measure 5cm in height and between 6 and 10 cm in length.

NPC flags, country code or country name are allowed on the bike of the athlete.

#### **Section 11. Homologation marks**

No homologation marks required by the IF.

#### **Section 17. Submission process**

The design of the competition uniform (Tri-suit) and the wetsuit should be submitted to the ITU in writing by 25 July 2020, to the following address: sport@triathlon.org.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

ITU Triathlon

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).





## **Sport-by-Sport List**

IWAS Wheelchair Fencing



## Manufacturer Identification Guidelines

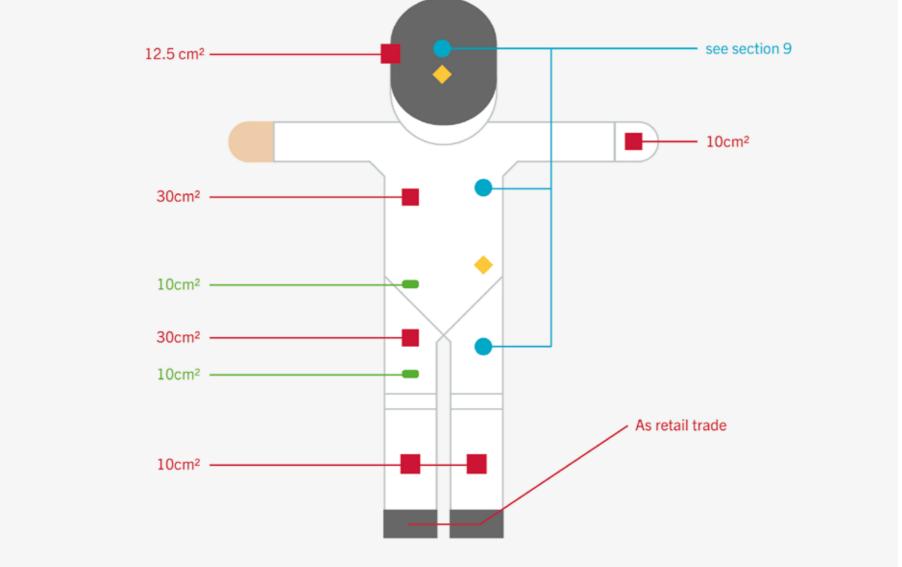
#### **Sport-by-Sport List**

IWAS Wheelchair Fencing

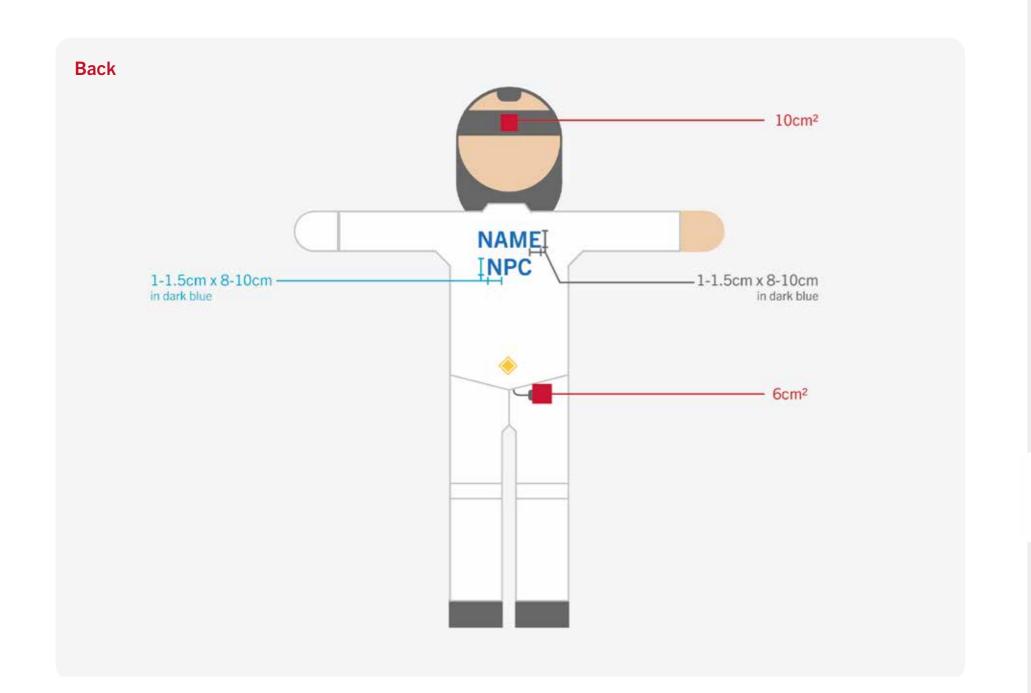
Tokyo 2020 Paralympic Games



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



Front





#### **Sport-by-Sport List**

IWAS Wheelchair Fencing



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

#### **Clothing**

· ·	
Jacket Breeches Tracksuit	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .
	One additional Product Technology Identification will be permitted per clothing item to a maximum size of $10\mathrm{cm}^2$ .
Socks	One Identification of the Manufacturer will be permitted, to a maximum size of 10cm <sup>2</sup> .
Sport equipment	
Fencing weapon	One Identification of the Manufacturer will be permitted, to a maximum size of 2.5cm <sup>2</sup> .
Mask	One Identification of the Manufacturer will be permitted, to a maximum size of 12.5cm <sup>2</sup> .
Glove	One Identification of the Manufacturer will be permitted, to a maximum size of 10cm <sup>2</sup> .
Electric jacket	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .
	One additional Product Technology Identification will be permitted per clothing item to a maximum size of $10\mathrm{cm}^2$ .
Underarm protector	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .
	One additional Product Technology Identification will be permitted per clothing item to a maximum size of $10\mathrm{cm}^2$ .
Epee apron	One identification of the Manufacturer is permitted, to a maximum size of 30cm <sup>2</sup> . This must be placed on a non-conductive area (e.g. the belt).

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

IWAS Wheelchair Fencing

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### **Accessories**

Sockets	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup>		
Head accessories One Identification of the Manufacturer per item will be permitted, to a maximum size of 10cm <sup>2</sup> .			
Bag One Identification of the Manufacturer per item will be permitted, not greater than cent of the surface are of the item, to a maximum size of 60cm <sup>2</sup> .			
Glasses	Glasses may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.		
Shoes/footwear			
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.		
<b>Mobility Equipment</b>			
Wheelchair May carry the Identification of the Manufacturer as generally used on products sole the retail trade during the period of six (6) months or more prior to the Games.			

#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

The athlete's name must appear on the back of the Epée jacket. The letters must be in dark blue, in capitals, between 8cm and 10cm high, and between 1cm and 1.5cm wide, according to the length of the name.

The athlete's name must appear on the back of the Foil and Sabre electric jacket. The letters must be in dark blue, in capitals, between 8cm and 10cm high, and between 1cm and 1.5cm wide, according to the length of the name.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

IWAS Wheelchair Fencing

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### **Section 9. Maximising national and Paralympic Identity**

The NPC code must appear on the back of the Epée jacket. The letters must be in dark blue, in capitals, between 8cm and 10cm high, and between 1cm and 1.5cm wide.

The NPC code must appear on the back of the Foil and Sabre electric jacket. The letters must be in dark blue, in capitals, between 8cm and 10cm high, and between 1cm and 1.5 cm wide.

The NPC code must appear on the Epeé apron. The letters must be in dark blue, in capitals (block uppercase font), between 8cm and 10cm high and between 1cm and 1.5cm wide. Its position on the bottom side of the apron has to be between 10cm and 20cm above the piste, horizontally centred across the width of the apron.

National flags or NPC emblems can appear on the mask in accordance with the FIE's "Drawings on masks approved by the Executive Committee".

National marks can appear also on jackets and breeches in accordance with the "Logos of the national colours on clothing approved by FIE/IWAS WF".

National flags or NPC emblems must appear on the spoke protectors on both wheels, in accordance with the IWAS WF "Drawings on spoke protectors approved by the Executive Committee".

#### **Section 11. Homologation marks**

A homologation mark must appear on all blades, under plastron, jackets, masks, and electric jackets, and include the Identification of the Manufacturer, the date of manufacturing and the FIE emblem.

#### **Section 17. Submission process**

Items which must undergo a mandatory verification process by the IWAS WF are the following: weapons, body wires, jackets and breeches, conductive jackets, gloves, masks and mask-to-jacket leads, the fencing wheelchair and cushion, Epee apron, under plastron and foil chest protector. All items which have been checked by the IWAS WF will be distinctively marked. A special stamp is used to mark the mask, glove, jacket, under-plastron, foil chest protector, conductive jacket and masks. A label, special ink or paint is to be used to mark the guards of weapons that have been checked. Blades should be etched or engraved.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

IWAS Wheelchair Fencing

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

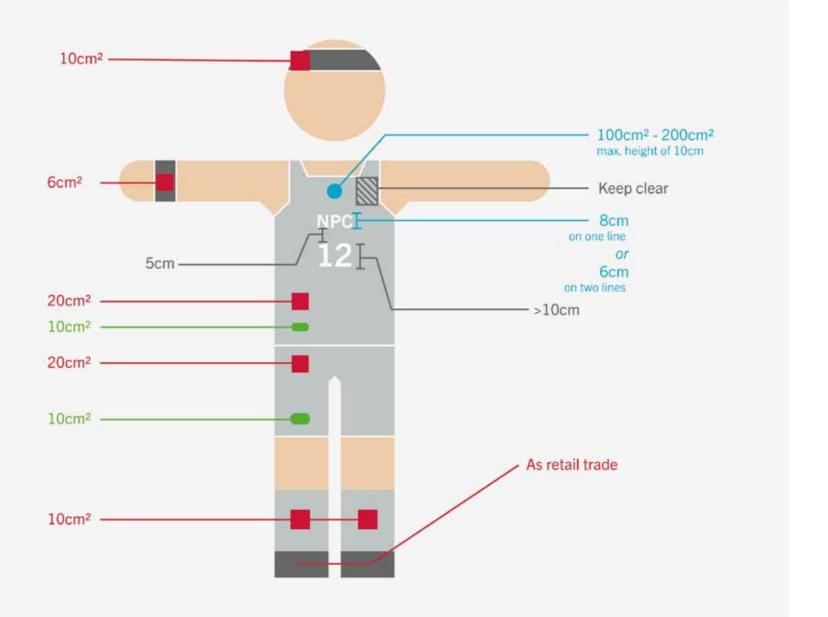




Sport-by-Sport ListIWBF Wheelchair Basketball



#### Front



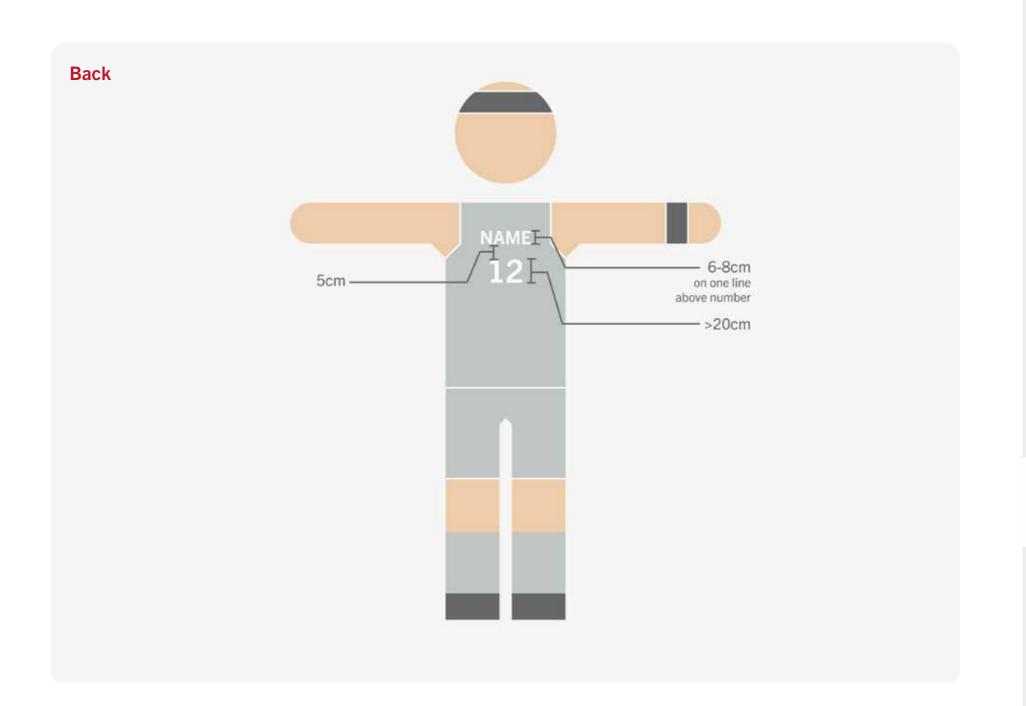
Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

IWBF Wheelchair Basketball



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].





#### **Sport-by-Sport List**

IWBF Wheelchair Basketball



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

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T-shirt Undershirt Shorts	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 20cm <sup>2</sup> .		
Singlet Tracksuit	One additional Product Technology Identification will be permitted per clothing item, to a maximum size of $10\mathrm{cm}^2$ .		
Accessories			
Armband	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup> .		
Socks Headgear	One Identification of the Manufacturer will be permitted per item, to a maximum size of 10cm <sup>2</sup> .		
Eyewear	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.		
Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface are of the item, to a maximum size of 60cm <sup>2</sup>		
Braces	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface are of the item, to a maximum size of 60cm <sup>2</sup>		
Shoes/footwear			
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.		
Mobility Equipment			

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

Sport-by-Sport ListIWBF Wheelchair Basketball

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).





Wheelchair

May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

The back of the shirt shall conform to the following provisions:

- The player's surname may appear above the player's number and shall comprise only one (1) line of text. The height of the writing must be between 6cm and 8cm. If the player's surname is used on one shirt, the surnames of all players must appear on their shirts.
- The player's number must appear and be clearly visible and at least 20cm high. Any other markings on the back of the shirt must be at a distance of at least 5cm from the player's number.

#### Section 9. Maximising national and Paralympic Identity

The name and/or emblem/symbol of the country/territory/NPC may appear on the front of the playing shirts as follows:

- No logo/badge/symbol may appear on the left upper shoulder.
- The player's number must appear and be clearly visible and at least 10cm high. Any other markings on the front of the shirt must be at a distance of at least 5cm from the player's number.
- If the written text comprises one line, the letters shall be a maximum of 8cm in height. If the written text comprises two lines, the letters on each line shall be a maximum of 6cm in height.
- The badge/symbol must not be smaller than 100cm<sup>2</sup> nor larger than 200cm<sup>2</sup> and shall be a maximum of 10cm in height.

For avoidance of doubt, the country/territory emblem/symbol can be the flag, the crest or NPC emblem.

#### **Section 11. Homologation marks**

No homologation marks required by the IF.

#### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

IWBF Wheelchair Basketball

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



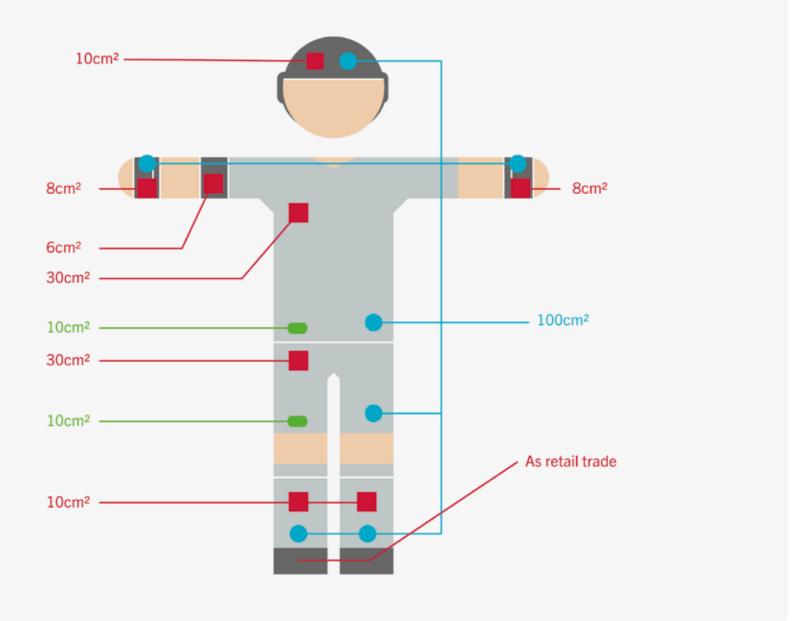


Sport-by-Sport ListIWRF Wheelchair Rugby

**IWRF** Wheelchair Rugby 18.14



#### **Front**



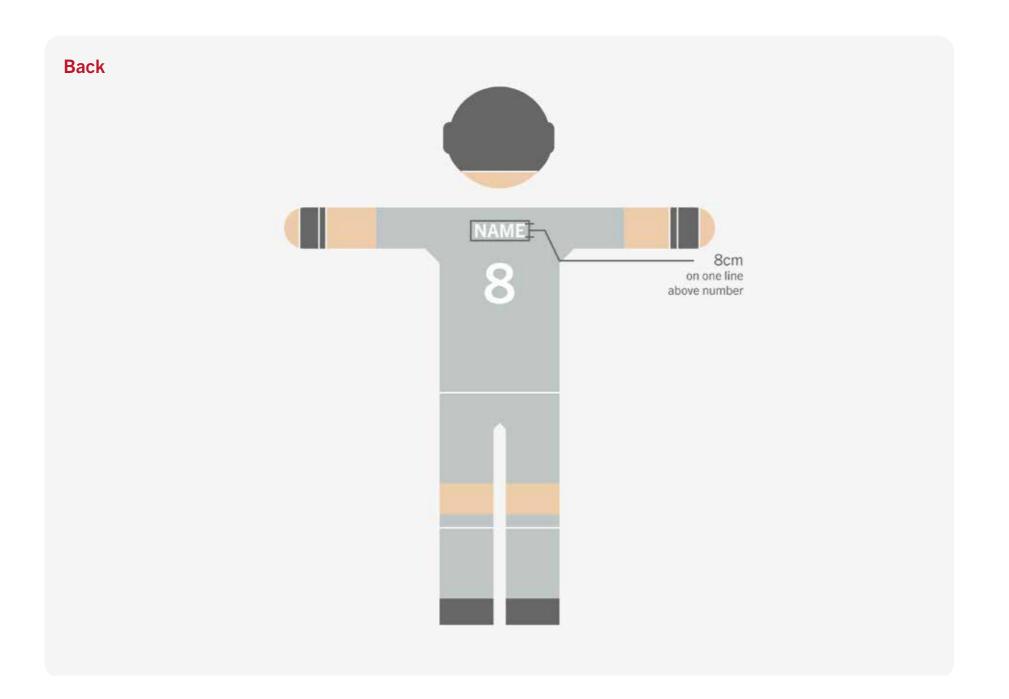
Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

IWRF Wheelchair Rugby

Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].





Sport-by-Sport ListIWRF Wheelchair Rugby

Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

#### Clothing

8		
T-shirt One Identification of the Manufacturer per clothing item will be permitted, to a maximular of 30cm <sup>2</sup> .  Warm-up top		
Shorts Tracksuit Base layer top Base layer shorts	One additional Product Technology Identification will be permitted per clothing item, to a maximum size of $10\mbox{cm}^2$ .	
Socks One Identification of the Manufacturer will be permitted on socks, to a maximum size of 10cm <sup>2</sup>		
Accessories		
Armband Hand Protection Straps or Elastic	The Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup> .	
Padded headgear	One Identification of the Manufacturer will be permitted per item, to a maximum size of $10\mbox{cm}^2$ .	
Fingerless mitts	One Identification of the Manufacturer will be permitted per item, to a maximum size of 8cm <sup>2</sup> .	
Eyewear	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.	
Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface are of the item, to a maximum size of 60cm².	
Mouth guards No Identification of the Manufacturer will be permitted. Bandages Water bottles		

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

Sport-by-Sport ListIWRF Wheelchair Rugby

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### Shoes/footwear

Shoes/boots All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### **Mobility Equipment**

#### Wheelchair

May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games. On the wheelchair, the frame, detachable cushions, wheels, tires, and spoke guards shall be considered separate items for the purposes of markings. Parts of the wheelchair frame which are not normally detachable (e.g. clothing guards, fabric seats) are considered part of the frame and not separate items

#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

The back of the shirt shall conform to the following provisions:

- The player's surname may appear above the player's number and shall comprise only one (1) line of text.
- The height of the writing must be no more than 8cm.

#### Section 9. Maximising national and Paralympic Identity

Maximum of 100cm<sup>2</sup> for the NPC emblem and/or national flag on each Item.

#### Section 11. Homologation marks

No homologation marks required by the IF.

#### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

IWRF Wheelchair Rugby

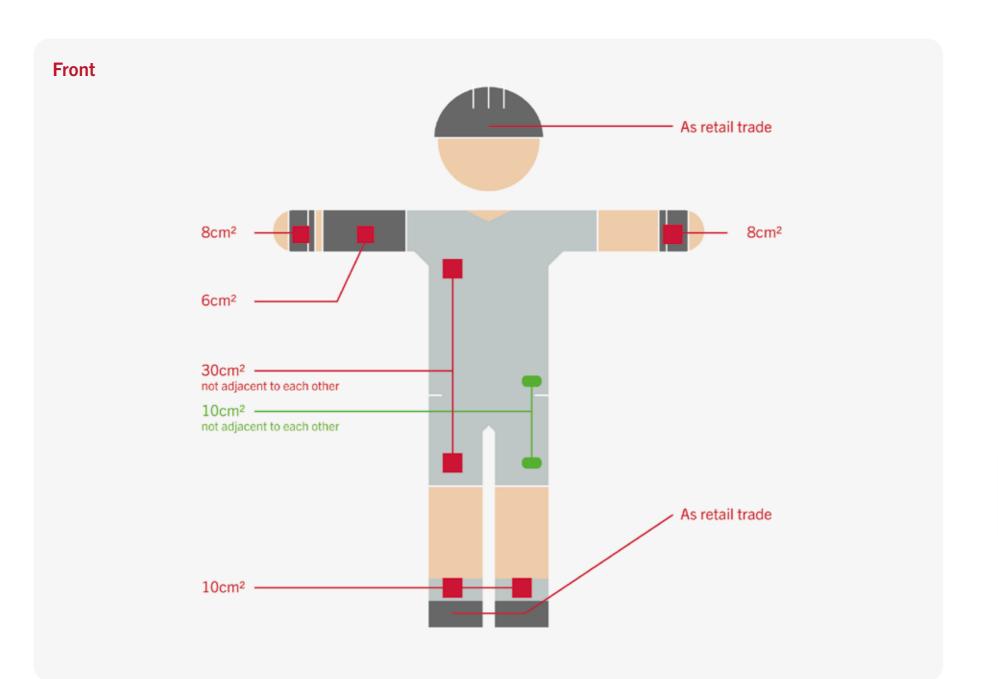
All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).





# Sport-by-Sport ListUCI Cycling

18.15 **UCI Cycling** 





#### **Sport-by-Sport List**

UCI Cycling



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

#### **Clothing**

T-shirt/singlet Pants/3/4 pants/long pants/ short pants

One Identification of the Manufacturer per clothing item will be permitted, to a maximum size

of 25cm<sup>2</sup>.

Tracksuit/Warm-up suit/

One additional Product Technology Identification will be permitted per clothing item, to a maximum size of 10cm<sup>2</sup>.

Jersey/Bib shorts/ Rain Cape

Skinsuit

Where skinsuits are used in competition, one Identification of the Manufacturer and one Product Technology Identification shall be permitted above the waist and below the waist, in accordance with the maximum size noted above, however these identifications shall not be placed immediately adjacent to each other.

#### **Sport Equipment**

Road and Track **Bicycles Tandems** Handcycles **Tricycles** Wheels

All sport equipment items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games

**Accessories** 

Helmet

Armband Shoe covers Arm warmers One Identification of the Manufacturer will be permitted, to a maximum size of 6cm<sup>2</sup>.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

UCI Cycling

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

Claves	One Identification of the Manufacturer will be requestited to a manifesture size of Com?
Gloves	One Identification of the Manufacturer will be permitted, to a maximum size of 8cm <sup>2</sup> .
Socks	One Identification of the Manufacturer will be permitted, to a maximum size of 10cm <sup>2</sup> .
Eyewear	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.
Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface are of the item, to a maximum size of 60cm <sup>2</sup> .
Shoes/footwear	
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
<b>Mobility Equipment</b>	
Prosthetics	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

The rider's name may appear but is not mandatory on the back of the jersey according to UCI article 1.3.057.

#### Section 9. Maximising national and Paralympic Identity

No IF specific regulations with regard to National Identifications, section 9 of the General Guidelines applies.



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

UCI Cycling

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### **Section 11. Homologation marks**

For Road and Track Bicycles: The label "UCI Frame/Fork" on approved frames and forks is mandatory for new frames and forks in compliance with the UCI Approval Protocol for Frames and Forks.

For Prosthetics and Adaptations: The label "UCI Classification" is mandatory on prosthetics and adaptations which have been approved under the new procedure since 2015.

#### **Section 17. Submission process**

Each licence holder shall ensure that the equipment he/she uses on the occasion of Road and Track events shall be approved by the UCI according to the specifications of the Approval Protocols in force and available on the UCI website according to UCI article 1.3.001bis.

NPCs shall submit to the commissaries' panel at rider confirmation, a sample of their national team clothing for validation.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

UCI Cycling

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

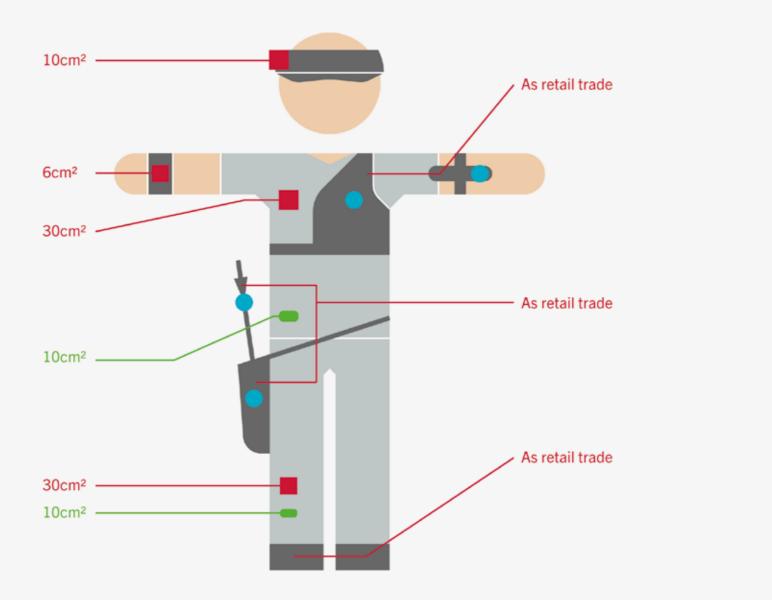




# Sport-by-Sport List • WA Archery



#### Front



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

WA Archery



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



### Back



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

WA Archery



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

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Shirt Trousers/pants/ shorts	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .
Tracksuit/jacket	One additional Product Technology Identification will be permitted per clothing item, to a maximum size of $10\mathrm{cm}^2$ .
Sport Equipment	
Quiver Quivers may carry the Identification of the Manufacturer as generally used on products something the retail trade during the period of six (6) months or more prior to the Games, we maximum of one Identification of the Manufacturer per item.	
Arrow Arrows may carry the Identification of the Manufacturer as generally used on product through the retail trade during the period of six (6) months or more prior to the Game maximum of two Identifications of the Manufacturer per item.	
Bow limbs Bow riser/handle Stabilisers	The Identification of the Manufacturer may appear on both sides of the bow (riser and limbs), of the handle/grip and of the stabiliser, generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Arm guard Chest guard	Arm guards and chest guards may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Accessories	
Armband	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Socks Headgear	One Identification of the Manufacturer will be permitted per item, to a maximum size of $10\mbox{cm}^2$ .

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

WA Archery

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

Eyewear	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.
Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface area of the item, to a maximum size of 60cm².
Shoes/footwear	
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
<b>Mobility Equipment</b>	
Wheelchair Prosthetics	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

## IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

All athletes shall have their name across the back on the shoulder area in combination with the name of their country/territory (or NPC code).



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

WA Archery

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### Section 9. Maximising national and Paralympic Identity

National flags or NPC emblems are permitted on chest guards, arm protectors, arrows and quivers.

All athletes shall have the name of their country/territory (or NPC code) across the back on the shoulder area in combination with their name.

#### **Section 11. Homologation marks**

No homologation marks required by the IF.

#### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

WA Archery

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

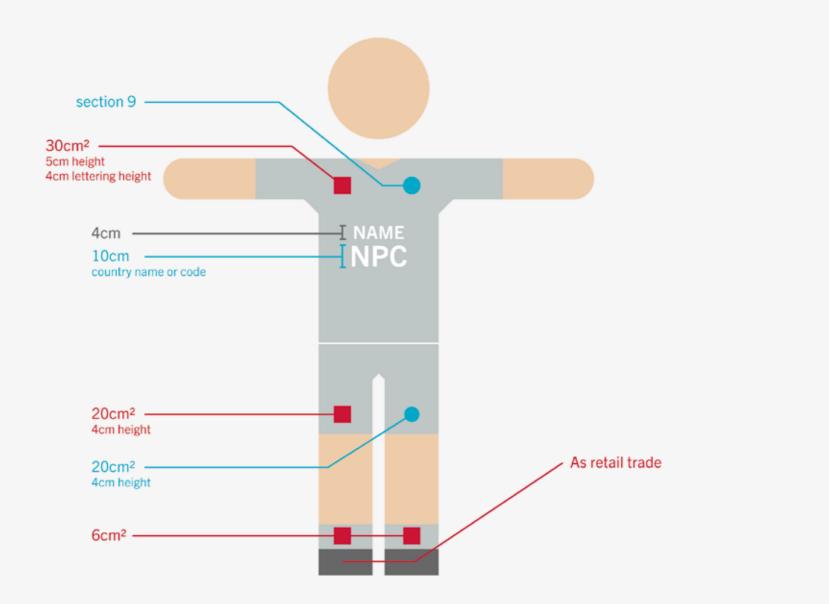




# Sport-by-Sport ListWorld Para Athletics



## Front



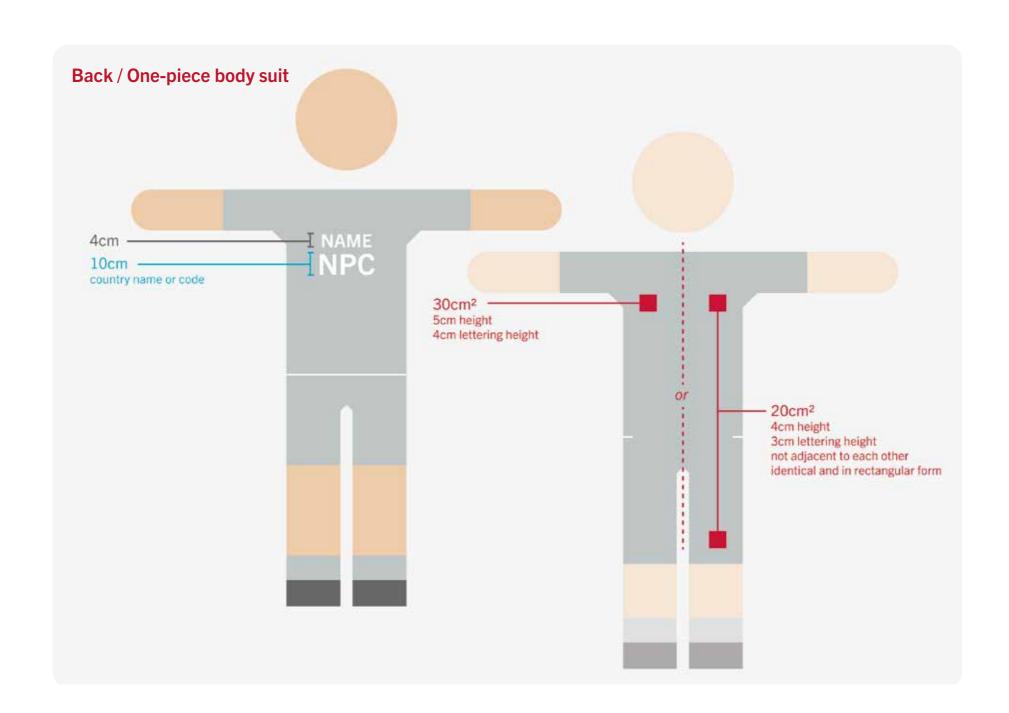
Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

World Para Athletics



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].





## **Sport-by-Sport List**

World Para Athletics



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



## **Manufacturer Identification Guidelines**

## Clothing

•			
T-shirt/singlet/ vests	One Identification of the Manufacturer per item will be permitted, to a maximum size of 30cm2. The lettering shall not exceed 4cm in height and the total identification shall not exceed 5cm in height.		
Under garments No Identification of the Manufacturer shall appear on under garments.			
Lower body attire (shorts, tights)	One Identification of the Manufacturer per lower body attire will be permitted, to a maximum size of 20cm2, with a maximum height of 4cm.		
Leotard/One-piece body suit	One Identification of the Manufacturer on the front of the leotard will be permitted, in a rectangular form to a maximum size of 30cm2. The lettering shall not exceed 4cm in height and the total Identification of the Manufacturer shall not exceed 5cm in height.		
	One Identification of the Manufacturer shall be permitted above the waist and one shall be permitted below the waist. Such identifications shall be identical, in rectangular form with a maximum size of 20cm <sup>2</sup> . The lettering shall not exceed 3cm in height and the total Identification of the Manufacturer shall not exceed 4cm in height. However, these Identifications of the Manufacturer shall not be placed immediately adjacent to each other.		
Sport Equipment			
Javelin Shot Discus Club Helmet Eye Mask Tether	Two Identifications of the Manufacturer per item will be permitted, to a maximum height of 4cm.		

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

World Para Athletics

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### **Accessories**

71000001100				
Gloves Armband Headgear/hats/ headbands Eyewear Wristbands Socks	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup> .			
Bag Abdominal support Weight belt	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface area of the item, to a maximum size of 60cm².			
Shoes/footwear				
Shoes/spikes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, as long as it is deemed not conspicuous by the IPC.			
Mobility Equipment				
Prosthetics	May carry the Identification of the Manufacturer as generally used on products sold throug the retail trade during the period of six (6) months or more prior to the Games.			
Wheelchair (racing and daily wheelchair)	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.			
	Racing Wheelchair Racing wheelchair (i.e., sports classes T33-34 & T51-54) shall be regarded as three (3) items of equipment (two large wheels and a frame).			
	Daily Wheelchair Daily wheelchair shall be regarded as two (2) items of equipment (i.e. two large wheels).			

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

# Sport-by-Sport ListWorld Para Athletics

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

112 April 2021



## Throwing frame

May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games **Throwing frame** (i.e., sports classes F32-34 & F51-57) shall be regarded as one piece of equipment.

### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

The name of the athlete may be displayed on the front and/or the back of the vest, leotard and t-shirt. The maximum height of such display shall be 4cm.

### Section 9. Maximising national and Paralympic Identity

#### Country/territory name:

The name of the country/territory of the athlete and/or its NPC code may be displayed once on the back and/or the front of the vest, leotard, t-shirt and lower body attire. The maximum height of such display shall be 10cm. Country/NPC logos and flags:

For vest, leotard and t-shirts, national symbols may be displayed once on the front of each item, above the waist. The maximum size of such identifications shall be  $30 \text{cm}^2$  for vests and leotards and 40 cm 2 for t-shirts, with a maximum height of 5cm.

For lower body attire, national symbols may be displayed once on the front of each item. The maximum size of such display shall be  $20\text{cm}^2$ , with a maximum height of 4cm.

## Section 11. Homologation marks

No homologation marks required by the IF.

#### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

World Para Athletics

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

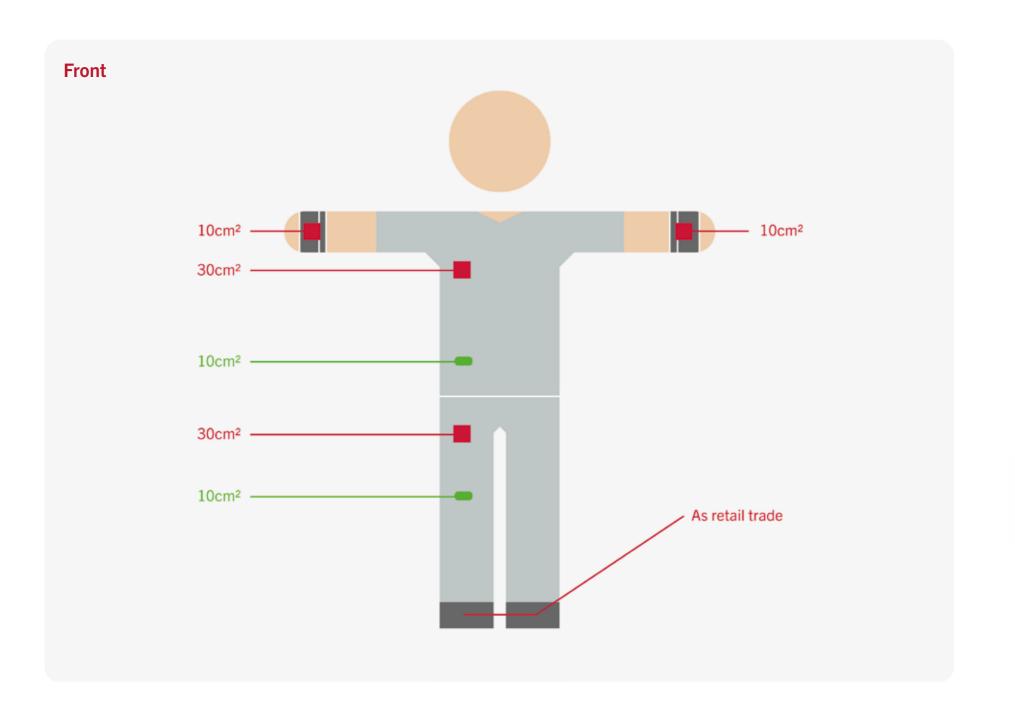




## **Sport-by-Sport List**

World Para Powerlifting

18.18 World Para Powerlifting



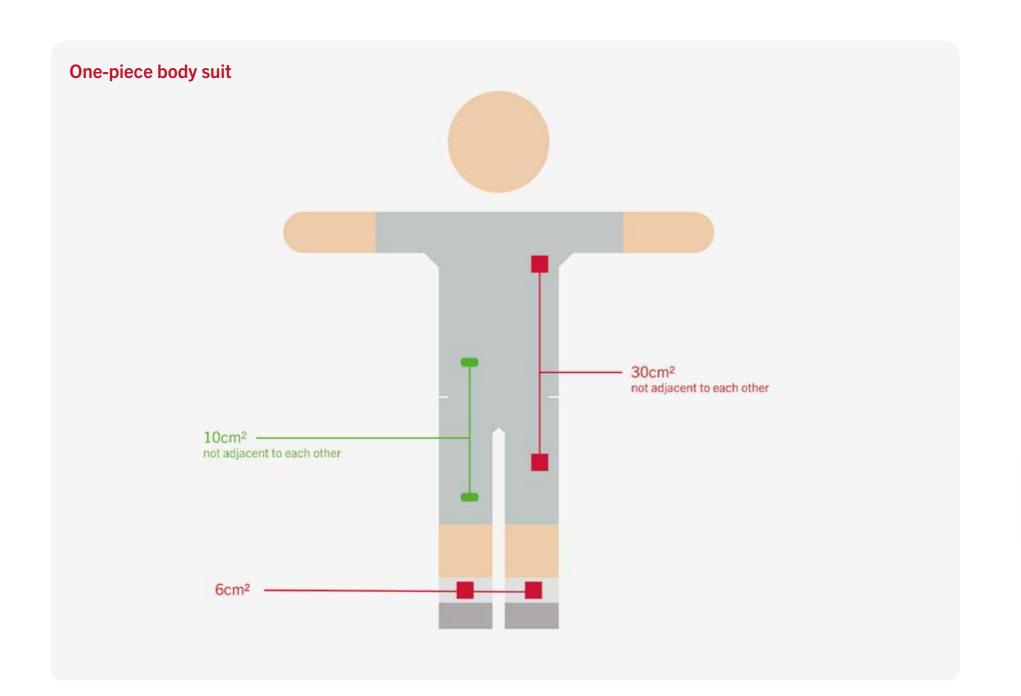


## **Sport-by-Sport List**

World Para Powerlifting



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].





## **Sport-by-Sport List**

World Para Powerlifting



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



## **Manufacturer Identification Guidelines**

## **Clothing**

_			
T-shirt Tracksuit/jacket	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .		
	One additional Product Technology Identification will be permitted per clothing item, to a maximum size of $10\mbox{cm}^2$		
Lifting suit/one- piece body suit	Where one-piece body suits are used in competition, one Identification of the Manufacture and one Product Technology Identification shall be permitted above the waist and below the waist, in accordance with the maximum size noted above, however these identifications should be placed immediately adjacent to each other.		
Accessories			
Support belt Bench strap	No Identification of the Manufacturer permitted.		
Bandages and Wristbands	One Identification of the Manufacturer per accessory item will be permitted, to a maximu size of $10\mbox{cm}^2$ .		
Socks	One Identification of the Manufacturer per accessory item will be permitted, to a maximun size of 6cm <sup>2</sup> .		
Towel (out of competition) Headgear (out of competition)	One Identification of the Manufacturer per accessory item will be permitted, to a maximum size of $10 \mathrm{cm}^2$ .		
Headdress	No Identification of the Manufacturer permitted.		
Eyewear (out of competition)	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.		

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

World Para Powerlifting

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

Bag	One Identification of the Manufacturer per equipment item will be permitted, not greater 10 per cent of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .		
Shoes/footwear			
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.		
<b>Mobility Equipment</b>			
Wheelchair Prosthetics	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.		

## IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

No names of athletes allowed on items, section 7 of the General Guidelines applies.

#### **Section 9. Maximising national and Paralympic Identity**

No IF specific regulations with regard to National Identifications, section 9 of the General Guidelines applies.

## **Section 11. Homologation marks**

No homologation marks required by the IF.

## **Section 17. Submission process**

World Para Powerlifting technical specifications and kit check rules apply, points 12.3 and 12.4 of the current World Para Powerlifting Rules & regulations



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

### **Sport-by-Sport List**

World Para Powerlifting

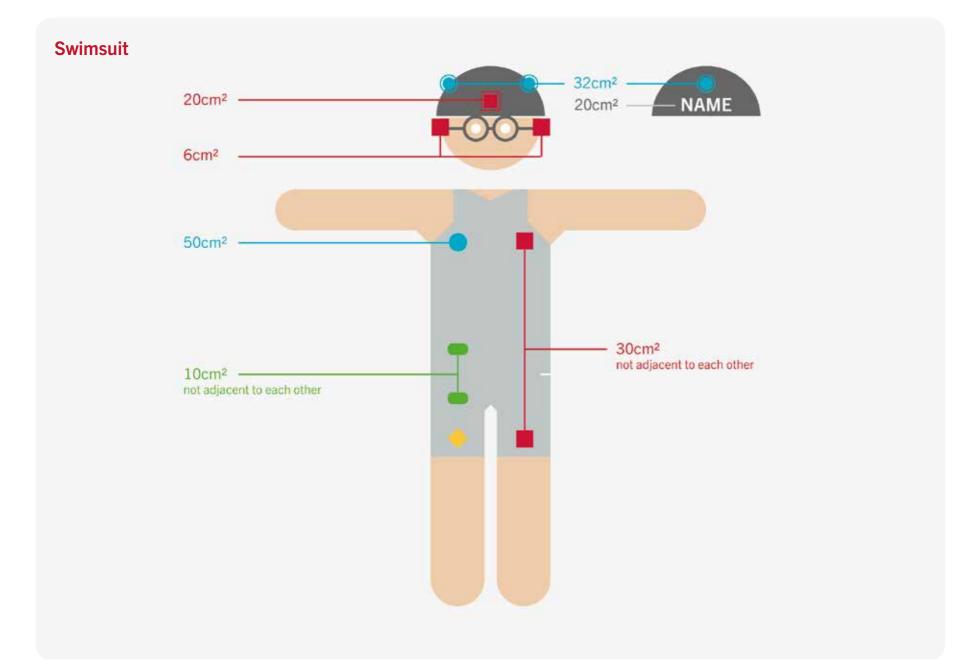
All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).





## **Sport-by-Sport List**

World Para Swimming



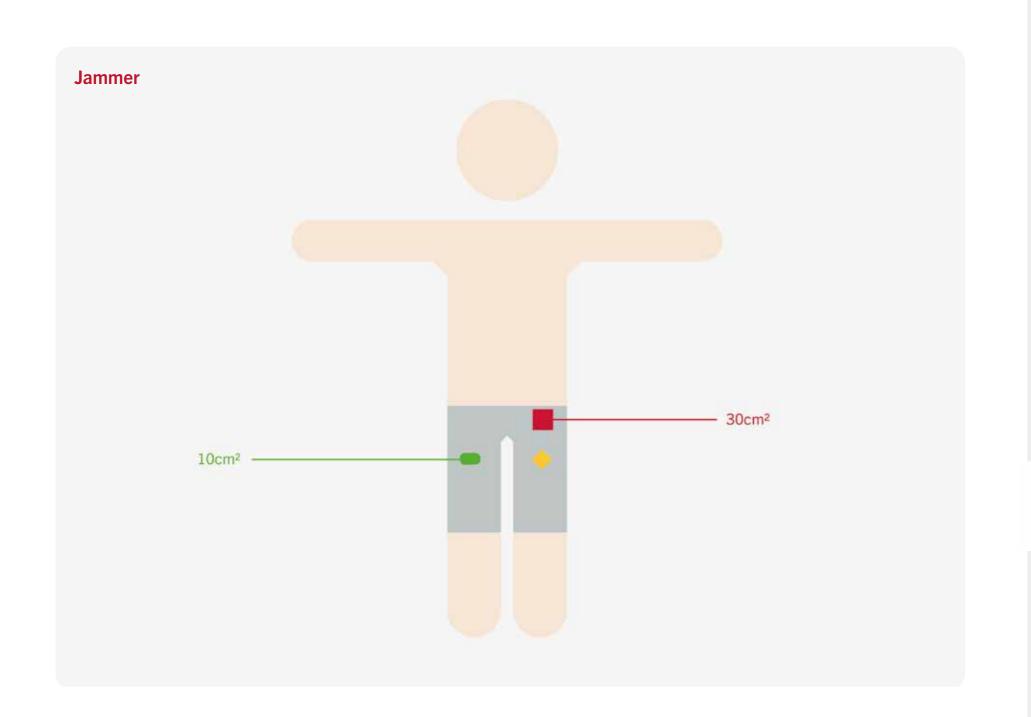


## **Sport-by-Sport List**

World Para Swimming



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].





## **Sport-by-Sport List**

World Para Swimming



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

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Swimsuit One Identification of the Manufacturer per clothing item will be permitted, when worn, to a Two-piece body maximum size of 30cm<sup>2</sup>. suits T-shirt/polo One additional Product Technology Identification will be permitted per clothing item, to a Tracksuit maximum size of 10cm<sup>2</sup>. Jacket/coat Sweatshirt Shorts/skirts **Pants** Bathrobe Windbreaker One-piece body suit Where one-piece body suits are used in competition, one Identification of the Manufacturer and one Product Technology Identification shall be permitted above the waist and below the waist, in accordance with the maximum size noted above, however these identifications shall not be placed immediately adjacent to each other. **Sport Equipment** One Identification of the Manufacturer will be permitted, to a maximum size of 20cm<sup>2</sup> and Swim cap placed on the front of the cap. It is permissible to wear two (2) swim caps. Both caps must comply with the above rule. Two Identifications of the Manufacturer to a maximum size of 6cm<sup>2</sup> each will be permitted Goggles when placed on the spectacle frame or band only.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

World Para Swimming

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### **Accessories**

Socks Hat Baseball cap	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup> .	
Towel No Identification of the Manufacturer will be permitted. Bottle		
Bag	One Identification of the Manufacturer per equipment item will be permitted, not greater to 10 per cent of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .	
Shoes/footwear		
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.	

## IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

### **Section 7. Third party Identifications (athlete names)**

### **Swimming Caps**

The athlete's name, which must have a maximum size of 20cm<sup>2</sup>, may be featured on both sides of the cap. The athlete's name shall be printed on the same side as the national flag or NPC emblem and country/territory name (or NPC code).

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

### **Sport-by-Sport List**

World Para Swimming

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### Section 9. Maximising national and Paralympic Identity

#### **Swimsuits**

One flag/NPC emblem and one country/territory name or NPC code of a maximum size of 50cm<sup>2</sup> will be permitted on swimsuits. Repetitions of the national flag, elements thereof or, the colours of the national flag, which are included as a design element of the swimsuit, shall not be considered under this rule.

#### **Swimming Caps**

One flag/NPC emblem and/or country/territory name (or NPC code) of a maximum size of 32cm<sup>2</sup> will be permitted on both sides of the cap.

### Section 11. Homologation marks

All swimwear used at Paralympic Games must be approved by World Para Swimming in accordance with the FINA rules and procedures set forth in the FINA Requirements for Swimwear Approval (FRSA) issued by the FINA bureau and valid on the date of approval. The list of approved swimwear can be found on World Para Swimming's website.

## **Notice of Approval**

FINA will provide Manufacturers with a "FINA Approved" identification label for each approved Product.

The label carries a unique identification number which includes a reference to the year from which the approval will be valid.

## "FINA Approved" Identification Label

The manufacturer must use the "FINA Approved" identification label for indicating that the product in use has been approved. The notice shall be placed in a position allowing control when worn.

#### **Swimsuits**

All swimsuits approved shall bear the "FINA Approved" identification labels. If the swimsuit is in two pieces, each piece shall bear a label. The labels should be printed or affixed to the swimsuits in a manner ensuring that they cannot be removed without destroying the label (to prevent transfers).

Note: Size and location of the "FINA Approved" label is clarified in the FINA Requirements for Swimwear Approval (FRSA).

#### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Sport-by-Sport List**

World Para Swimming

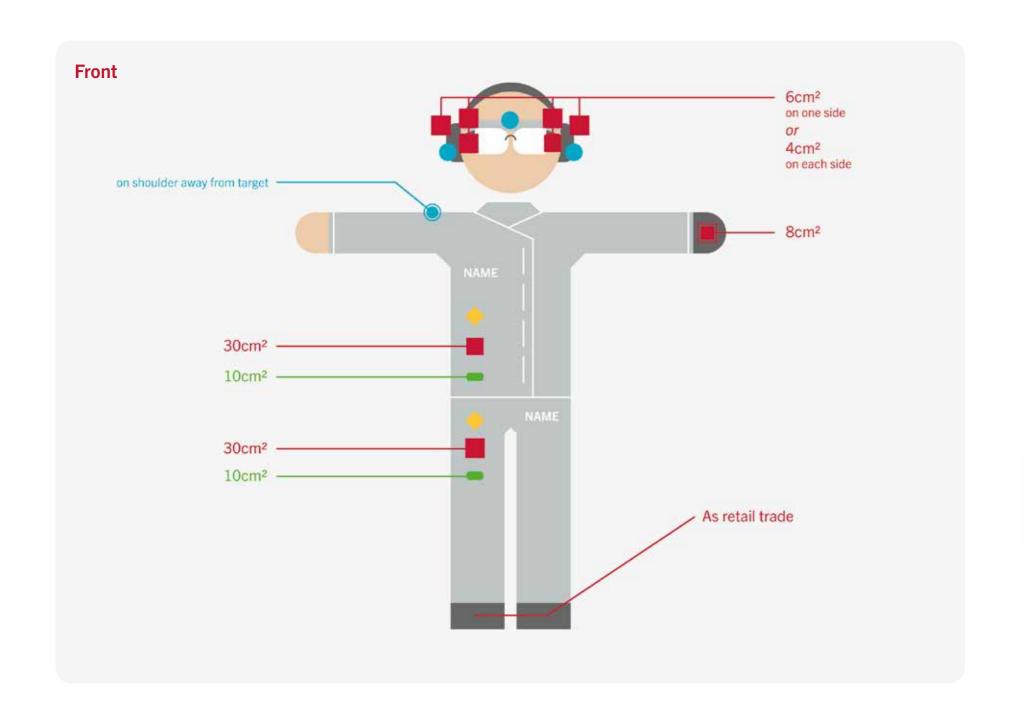
All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).





## **Sport-by-Sport List**

World Shooting Para Sport





## **Sport-by-Sport List**

World Shooting Para Sport



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



#### **Manufacturer Identification Guidelines**

#### **Clothing**

Rifle Jacket Rifle Trousers One Identification of the Manufacturer per clothing item will be permitted, to a maximum size

of 30cm<sup>2</sup>.

Shirt

Skirt One additional Product Technology Identification will be permitted per clothing item to a

Sweat top maximum size of 10cm<sup>2</sup>.

Sweat top
Sweat pants
Underwear

Trousers/shorts

### **Sport Equipment**

Rifle/pistol Gun case One Identification of the Manufacturer is permitted on each item, not greater than 10 per cent of the surface area of the item, with a maximum size of 60cm<sup>2</sup>.

Equipment bag/ container Rifle sling Shooting glove Kneeling roll

Spotting Telescope

Telescope stand

Rifle rest/stand

Shooting table

Compensating block

SH2 rifle support stand

Loading device

(pistol)

Guidelines Tokyo 2020 Paralympic Games

Manufacturer Identification

## **Sport-by-Sport List**

World Shooting Para Sport

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

Headgear/visors Shooting glasses Side/front blinders Ear protection	One Identification of the Manufacturer is permitted on each item to a maximum size of 6cm <sup>2</sup> . Alternatively, two Identifications of the Manufacturer with a maximum size of 4cm <sup>2</sup> a permitted, if one is placed on each arm/side.		
Accessories			
Gloves	One Identification of the Manufacturer is permitted, to a maximum size of 8cm <sup>2</sup> .		
Belt	One Identification of the Manufacturer is permitted, to a maximum size of 6cm <sup>2</sup> .		
Socks	One Identification of the Manufacturer is permitted, to a maximum size of 10cm <sup>2</sup> .		
Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface area of the item, to a maximum size of 60cm².		
Towel	No Identification of the Manufacturer will be permitted.		
Shoes/footwear			
Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to t Games.		
<b>Mobility Equipment</b>			
Shooting chairs (stools, chairs and	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.		

seats)

Prosthetics

Wheelchair



Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

World Shooting Para Sport

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



## IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

The athlete's family name and/or given name may be displayed on the shirts, shooting jackets and shooting trousers worn by rifle and pistol athletes.

## Section 9. Maximising national and Paralympic Identity

National flags or NPC emblems may be placed on:

- The front of headgear (caps or visors)
- Ear muffs (ear protection)
- On the shoulders of shooting jackets that are turned away from the targets or shirts that are worn by rifle or pistol athletes

All clothing worn on the field of play must comply with the World Shooting Para Sport Technical Rules and Regulations and "ISSF Dress Code" (Rule 6.19 of the ISSF General Technical Rules).

#### **Section 11. Homologation marks**

Government regulations also require firearms to bear identifications stamped in the metal that bear the manufacturer's name, firearm model and calibre.

#### Section 17. Submission process

All shooting equipment and clothing used in competition must comply with the ISSF and World Shooting Para Sport Technical Rules and Regulations valid at the time of competition. Pre-competition testing is necessary for athletes, and all shooting equipment and clothing is subject to Jury checks during the competition and to random post-competition testing.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

World Shooting Para Sport

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



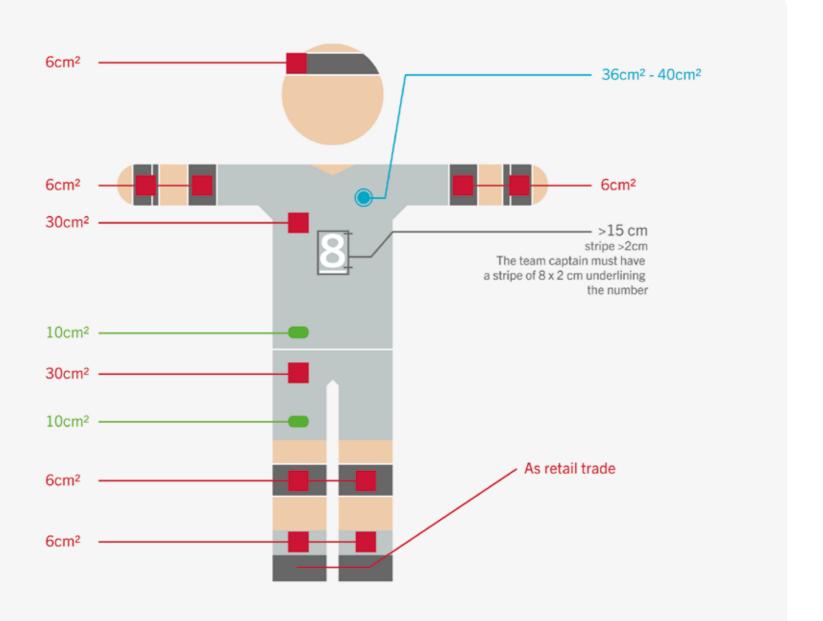


## **Sport-by-Sport List**

WPV Sitting Volleyball



## **Front**



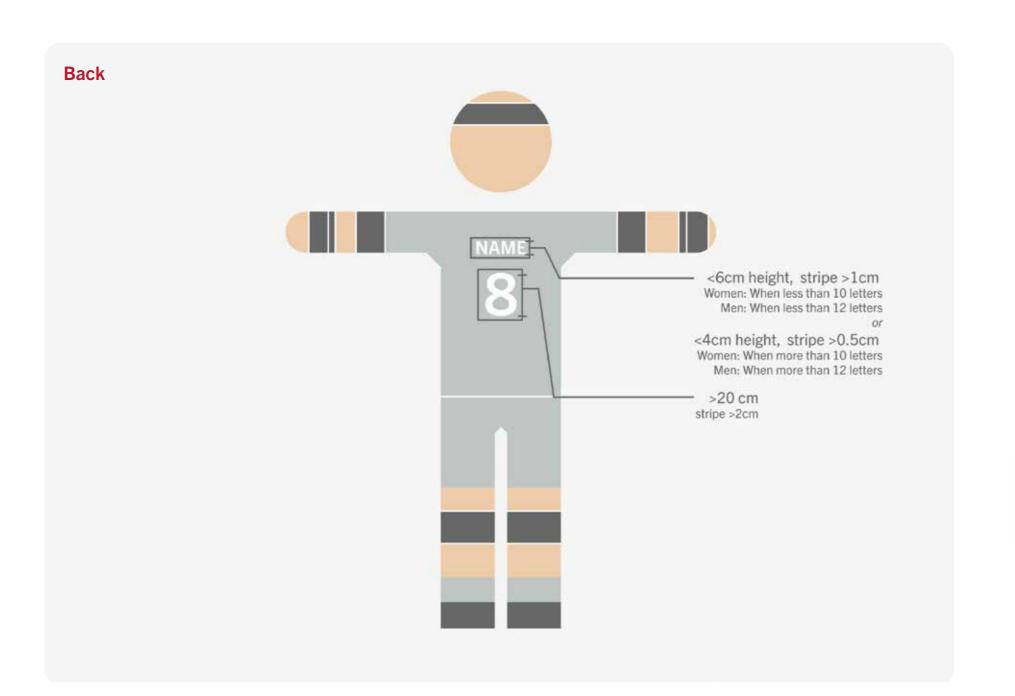
Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

WPV Sitting Volleyball



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].





## **Sport-by-Sport List**

WPV Sitting Volleyball



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



## **Manufacturer Identification Guidelines**

## Clothing

Shirt/jersey Shorts/long pants Training and warm-	One Identification of the Manufacturer per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .				
up suits Trousers/formal jackets	One additional Product Technology Identification will be permitted per clothing item, to a maximum size of $10 \text{cm}^2$ .				
Accessories					
Armband Wristband Elbow pads Knee pads	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm				
Towel Squeeze bottle Medical tape	No Identification of the Manufacturer will be permitted.				
Headgear	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup> .				
Socks	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cr				
Eyewear	May carry the Identification of the Manufacturer as generally used on products sold throug the retail trade during the period of six (6) months or more prior to the Games, with no Identification of the Manufacturer permitted on the lenses.				
Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface area of the item, to a maximum size of 60cm².				

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

WPV Sitting Volleyball

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### Shoes/footwear

Shoes	All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
<b>Mobility Equipment</b>	
Wheelchairs Prosthetics Crutches	May carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

### IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

Letters displaying the player's registered jersey name (e.g. family name or usual nick name) must appear on the back of playing uniforms above the number, in accordance with the specifications below:

<u>For women</u>: When less than 10 letters are used, they must be no more than 6cm high, with a stripe at least 1cm wide. When more than 10 letters are used, they must be no more than 4cm high, with a stripe at least 0.5cm wide.

<u>For men</u>: When less than 12 letters are used, they must be no more than 6cm high, with a stripe at least 1cm wide. When more than 12 letters are used, they must be no more than 4cm high, with a stripe at least 0.5cm wide.

Players' jerseys must be numbered from 1 to 20. The number must be placed on the jersey at the center of the front and of the back. The colour and brightness of the numbers must contrast with the colour and brightness of the jerseys.

The number must be a minimum of 15 cm in height on the chest and a minimum of 20 cm in height on the back. The stripe forming the numbers shall be a minimum of 2 cm in width. The team captain must have on his/her jersey a stripe of 8 x 2 cm underlining the number on the chest.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

WPV Sitting Volleyball

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



#### **Section 9. Maximising national and Paralympic Identity**

The national flag/NPC emblem and country/territory name must appear on the front upper left side of the playing jersey, with a minimum size of  $36\text{cm}^2$  and a maximum size of  $40\text{cm}^2$ . Only the country/territory name or the NPC code may be below the national flag/NPC emblem. The size of the NPC code or the country/territory name must be clearly visible and be of the same length as the country flag/NPC emblem.

### **Section 11. Homologation marks**

No homologation marks required by the IF.

#### **Section 17. Submission process**

Submission process required by the IF, section 17 of the General Guidelines applies.

During the preliminary enquiry, all team clothing and equipment will be checked by the World ParaVolley Control Committee.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

WPV Sitting Volleyball

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



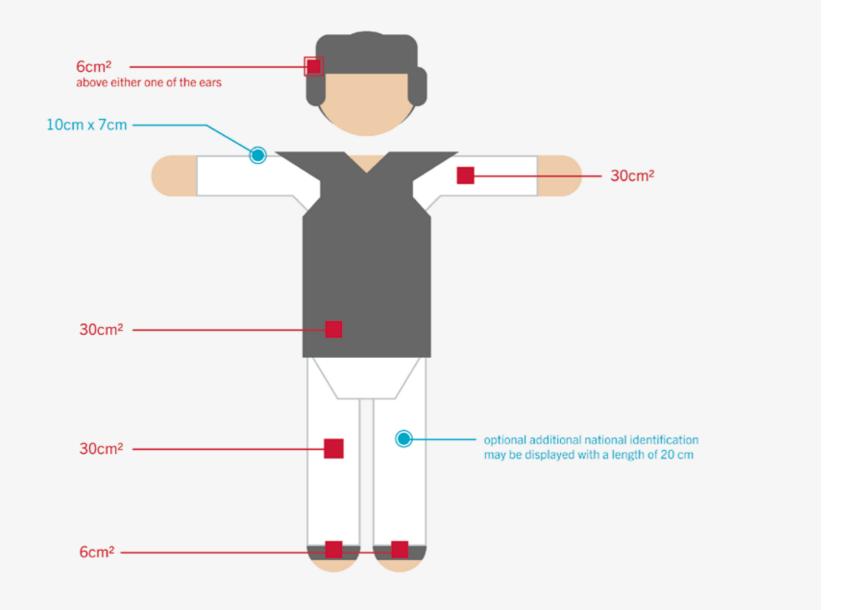


# Sport-by-Sport ListWT Taekwondo

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## Front



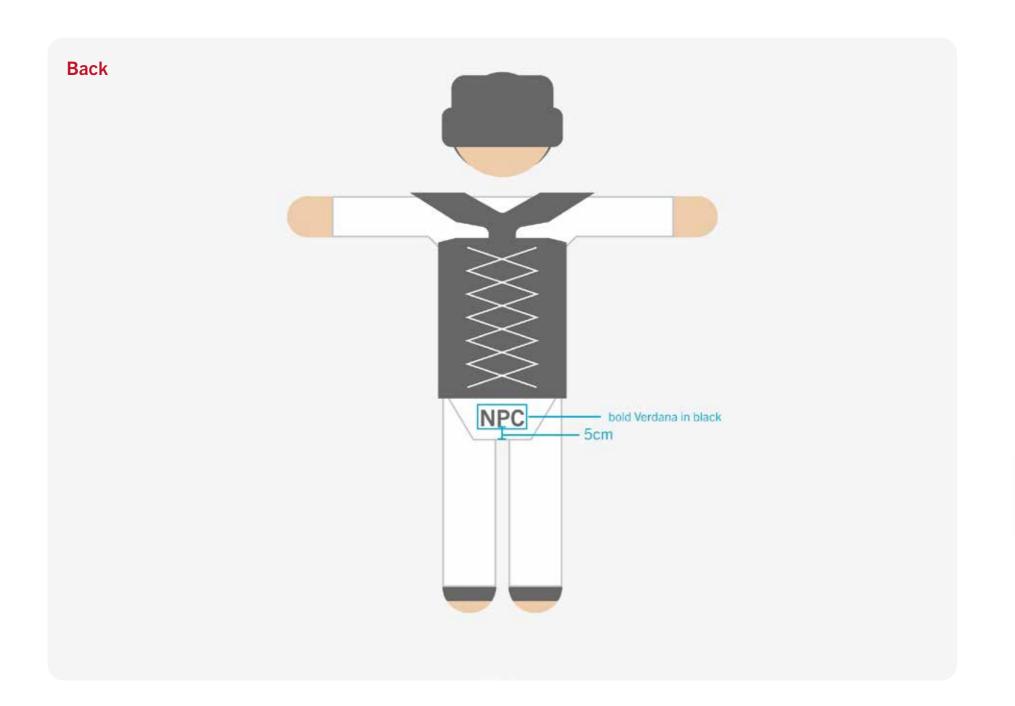
Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

WT Taekwondo



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].





## **Sport-by-Sport List**

WT Taekwondo



Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



## **Manufacturer Identification Guidelines**

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Clothing			
Jacket Trousers	One Identification of the Manufacturer will be permitted, to a maximum size of 30cm <sup>2</sup> .		
Tracksuit	One Identification of the Manufacturer will be permitted, to a maximum size of 30cm <sup>2</sup> .		
	One additional Product Technology identification will be permitted per clothing item with a maximum size of $10\mathrm{cm}^2$ .		
Sport Equipment			
Chest protection	One Identification of the Manufacturer per item will be permitted, to a maximum size of 30cm <sup>2</sup> .		
Shin guard Arm guard Other protective equipment	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface are of the item, to a maximum size of 60cm <sup>2</sup> .		
Sensing socks	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm <sup>2</sup> .		
Headgear	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm and placed above either one of the ears.		
Accessories			
Belt	One Identification of the Manufacturer per item will be permitted, to a maximum size of 6cm		
Bag	One Identification of the Manufacturer per item will be permitted, not greater than 10 per cent of the surface are of the item, to a maximum size of 60cm².		

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

WT Taekwondo

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

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#### Shoes/footwear

Shoes All footwear items may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

## IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

### **Section 7. Third party Identifications (athlete names)**

No names of athletes allowed on items, section 7 of the General Guidelines applies.

#### **Section 9. Maximising national and Paralympic Identity**

National flag/NPC emblem: On competition clothing, the national flag or NPC emblem must be located on the right arm, with a size of  $10 \text{cm} \times 7 \text{cm}$ .

NPC code: On competition clothing, the NPC code must be printed in black on the upper garment, using bold Verdana font, and located 5cm or higher from the lower edge of the jacket.

#### **Section 11. Homologation marks**

No homologation marks required by the IF.

#### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Sport-by-Sport List**

WT Taekwondo

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).



## 19 Graphical illustrations

#### Introduction

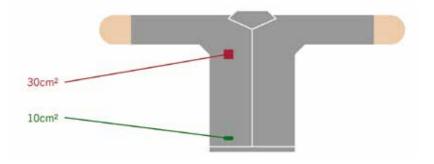
This section provides visual illustrations regarding the placement and size of the Identification of the Manufacturer on items of clothing and accessories that are common across all sports. Please refer to the Sport-by-Sport list for any items not illustrated below and specifications regarding sport equipment.

Each type of identification mark is represented by a shape and colour, as indicated in the coding below. It is also specified if the identification must be placed in the precise location indicated on the illustration [ Precise ] or if the placement is not specified in the guidelines [ Floating ].



## **Clothing**

This category includes articles of clothing worn by athletes, officials and other accredited personnel during all training sessions and competitions. Competition clothing is subject to additional IF regulations, specific to the respective sport. In all instances, where the clothing contains elastic material (e.g. LYCRA®), the Identification of the Manufacturer shall be measured as worn by the athlete (i.e. stretched).

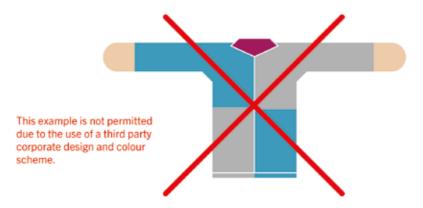


Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Graphical illustrations**

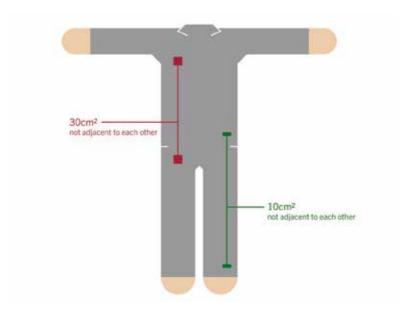
- Introduction
- Clothing

One Identification of the Manufacturer per clothing item will be permitted, with a maximum size of 30cm<sup>2</sup>. No Identification of the Manufacturer may appear on the collar or on the neck.



#### One-piece body suits

Exception: Where one-piece body suits are used in competition, one Identification of the Manufacturer shall be permitted above the waist and one below the waist, in accordance with the maximum size noted above. However, these identifications shall not be placed immediately adjacent to each other.





Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Graphical illustrations**

Clothing





This category includes the articles of an accessory nature, worn or used by athletes and other participants within accredited Paralympic Games venues and sites. All accessories must actually be worn or used by the athlete, official or accredited personnel and must not be used for advertising purposes. Detailed specifications of accessory items for each sport are contained in the Sport-by-Sport list.

#### Socks

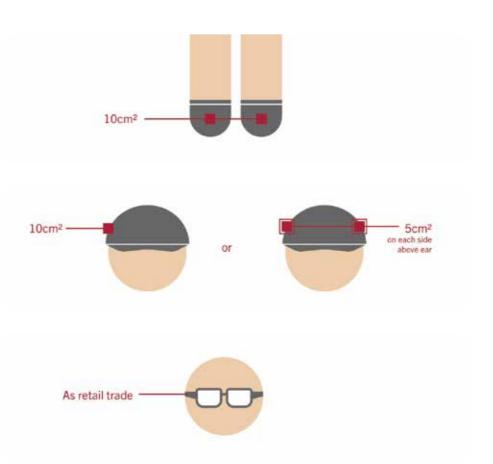
One Identification of the Manufacturer will be permitted per item, with a maximum size of 10cm<sup>2</sup>.

#### Headgear

One Identification of the Manufacturer will be permitted per item, with a maximum size of  $10\text{cm}^2$  or two identifications of the manufacturer per accessory item will be permitted, to a maximum size of  $5\text{cm}^2$  each, placed above each ear.

#### **Eyewear**

Eyewear may carry the Identification of the Manufacturer as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with the identifications permitted on the lenses so long as such identifications are tone-on-tone, engraved into the lens, and is not deemed as conspicuous by the IPC.





Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

#### **Graphical illustrations**

Accessories





One Identification of the Manufacturer will be permitted per item, with a maximum size of 6cm<sup>2</sup>.

#### **Gloves**

One Identification of the Manufacturer will be permitted per item, with a maximum size of 8cm<sup>2</sup>.

#### **Bags**

One Identification of the Manufacturer will be permitted per item, not greater than 10 per cent of the surface area of the item, to a maximum size of 60cm<sup>2</sup>.

#### Shoes/footwear

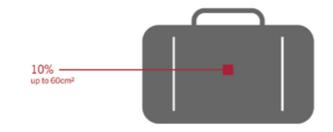
All footwear items may carry the identification as generally used on products sold through the retail trade the period of six (6) months prior to the Games.

#### Non-branded items

Certain items may not feature any Identification of the Manufacturer: headphones, water bottles, umbrellas, towels, bandages, contact lenses, earplugs, mouth guards, nose clips and kinesiology tape.











Manufacturer Identification Guidelines Tokyo 2020 Paralympic Games

## **Graphical illustrations**

Accessories



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## 20 Summary

All parties involved in the design, production and use of items are advised to study the contents of these guidelines carefully. The IPC, IFs and LOCOG will work diligently prior to, and during, the Paralympic Games to implement and enforce these regulations and are available to provide clarification as needed.

The Paralympic Family must work together to raise awareness and recognition for the Paralympic Movement, wherever possible. The Paralympians are the most recognizable ambassadors of the Paralympic Movement and their pictures are carried all around the world. For this reason it is important that we do not miss this opportunity to increase the awareness of our movement through the athletes, while protecting equity among the various stakeholders.

Each NPC shall be responsible for ensuring all items worn or used by the members of its delegation comply with the guidelines. To maintain equity, any identification infringing upon these guidelines shall be removed or covered in accordance with the instructions given by the IPC, LOCOG or IF. To reiterate, any breach of the guidelines may lead to disqualification of or sanctions imposed on the athlete, NPC team official or the NPC, in accordance with the decision of the IPC Governing Board, or in accordance with the technical rules of the respective sport.

## 21 Acknowledgements

Some of the contents of this document have been prepared using information contained in International Olympic Committee (IOC) publications, where applicable and with the permission of the IOC. We thank the IOC for their assistance and co-operation in sharing material and illustrations developed for the Olympic Games.

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